

ANNA UNIVERSITY, CHENNAI

AFFILIATED INSTITUTIONS

R - 2009

I TO VII SEMESTERS CURRICULA AND SYLLABI

B.E. (PART-TIME) COMPUTER SCIENCE AND ENGINEERING

SEMESTER I

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTMA2111	<u>Applied Mathematics</u>	3	0	0	3
2.	PTPH2111	<u>Applied Physics</u>	3	0	0	3
3.	PTCY2111	<u>Applied Chemistry</u>	3	0	0	3
4.	PTCS2151	<u>Programming and Data Structures - I</u>	3	0	0	3
PRACTICAL						
5.	PTCS2153	<u>Programming and Data Structures Laboratory - I</u>	0	0	3	2
TOTAL			12	0	3	14

SEMESTER II

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTMA2211	<u>Transforms and Partial Differential Equations</u>	3	0	0	3
2.	PTCS2203	<u>Programming and Data Structures II</u>	3	0	0	3
3.	PTCS2202	<u>Digital Principles and System Design</u>	3	0	0	3
4.	PTEE2203	<u>Electronic Devices and Circuits</u>	3	0	0	3
PRACTICAL						
5.	PTCS2154	<u>Programming and Data Structures Laboratory - II</u>	0	0	3	2
TOTAL			12	0	3	14

SEMESTER III

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTMA2265	<u>Discrete Mathematics</u>	3	1	0	4
2.	PTCS2251	<u>Design and Analysis of Algorithms</u>	3	1	0	4
3.	PTCS2255	<u>Database Management Systems</u>	3	0	0	3
4.	PTCS2253	<u>Computer Organization and Architecture</u>	3	0	0	3
PRACTICAL						
5.	PTCS2258	<u>Database Management Systems Laboratory</u>	0	0	3	2
TOTAL			12	2	3	16

SEMESTER IV

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTCS2252	<u>Microprocessors and Microcontrollers</u>	3	0	0	3
2.	PTCS2254	<u>Operating Systems</u>	3	0	0	3
3.	PTIT2353	<u>Web Technology</u>	3	0	0	3
4.	PTCS2304	<u>System Software</u>	3	1	0	4
5.	PTCS2302	<u>Computer Networks</u>	3	0	0	3
TOTAL			15	1	0	16

SEMESTER V

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTCS2353	<u>Object Oriented Analysis and Design</u>	3	0	0	3
2.	PTCS2301	<u>Software Engineering</u>	3	0	0	3
3.	PTCS2352	<u>Principles of Compiler Design</u>	3	0	2	4
4.	PTCS2303	<u>Theory of Computation</u>	3	1	0	4
5.	E*	Elective I	3	0	0	3
TOTAL			15	1	2	17

SEMESTER VI

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTCS2402	<u>Mobile and Pervasive Computing</u>	3	0	0	3
2.	PTCS2351	<u>Artificial Intelligence</u>	3	0	0	3
3.	PTCS2403	<u>Digital Signal Processing</u>	3	0	0	3
4.	E*	Elective II	3	0	0	3
5.	E*	Elective III	3	0	0	3
TOTAL			15	0	0	15

SEMESTER VII

S.NO.	COURSE CODE	COURSE TITLE	L	T	P	C
THEORY						
1.	PTIT2352	<u>Cryptography and Network Security</u>	3	0	0	3
2.	E*	Elective IV	3	0	0	3
3.	E*	Elective V	3	0	0	3
4.	PTCS2451	Project Work	0	0	12	6
TOTAL			9	0	12	15

TOTAL CREDITS : 106

LIST OF ELECTIVES

Elective I

Code No.	Course Title	L	T	P	C
PTCS2021	<u>Multicore Programming</u>	3	0	0	3
PTCS2028	<u>UNIX Internals</u>	3	0	0	3
PTIT2354	<u>Embedded Systems</u>	3	0	0	3
PTCS2029	<u>Advanced Database Technology</u>	3	0	0	3
PTIT2043	<u>Knowledge Management</u>	3	0	0	3

Elective II

Code No.	Course Title	L	T	P	C
PTCS2032	<u>Data Warehousing and Data Mining</u>	3	0	0	3
PTCS2033	<u>Real Time Systems</u>	3	0	0	3
PTCS2034	<u>TCP/IP Design and Implementation</u>	3	0	0	3
PTIT2401	<u>Service Oriented Architecture</u>	3	0	0	3

Elective III

Code No.	Course Title	L	T	P	C
PTCS2354	<u>Advanced Computer Architecture</u>	3	0	0	3
PTIT2061	<u>Systems Modeling & Simulation</u>	3	0	0	3
PTGE2022	<u>Total Quality Management</u>	3	0	0	3
PTIT2032	<u>Software Testing</u>	3	0	0	3

Elective IV

Code No.	Course Title	L	T	P	C
PTCS2051	<u>Graph Theory</u>	3	0	0	3
PTCS2053	<u>Soft Computing</u>	3	0	0	3
PTIT2023	<u>Digital Image Processing</u>	3	0	0	3
PTCS2056	<u>Distributed Systems</u>	3	0	0	3
PTGE2025	<u>Professional Ethics in Engineering</u>	3	0	0	3
PTGE2023	<u>Fundamental of Nano Science</u>	3	0	0	3

Elective V

Code No.	Course Title	L	T	P	C
PTCS2060	<u>High Speed Networks</u>	3	0	0	3
PTIT2403	<u>Software Project Management</u>	3	0	0	3
PTCS2063	<u>Grid Computing</u>	3	0	0	3
PTIT2033	<u>Bio Informatics</u>	3	0	0	3

UNIT I MATRICES**9**

Characteristic equation – Eigenvalues and Eigenvectors of a real matrix – Properties of eigenvalues and eigenvectors – Cayley – Hamilton Theorem – Diagonalization of matrices - Reduction of a quadratic form to canonical form by orthogonal transformation – Nature of quadratic forms .

UNIT II FUNCTIONS OF SEVERAL VARIABLES**9**

Partial derivatives – Homogeneous functions and Euler’s theorem – Total derivative – Differentiation of implicit functions – Change of variables – Jacobians – Partial differentiation of implicit functions – Taylor’s series for functions of two variables - Maxima and minima of functions of two variables.

UNIT III ANALYTIC FUNCTION**9**

Analytic functions – Necessary and sufficient conditions for analyticity – Properties – Harmonic conjugates – Construction of analytic function – Conformal Mapping – Mapping by functions $w = a + z$, az , $1/z$, - Bilinear transformation.

UNIT IV COMPLEX INTEGRATION**9**

Line Integral – Cauchy’s theorem and integral formula – Taylor’s and Laurent’s Series – Singularities – Residues – Residue theorem – Application of Residue theorem for evaluation of real integrals – Use of circular contour and semicircular contour with no pole on real axis.

UNIT V LAPLACE TRANSFORMS**9**

Existence conditions – Transforms of elementary functions – Basic properties – Transforms of derivatives and integrals – Initial and Final value theorems – Inverse transforms – Convolution theorem – Transform of periodic functions – Application to solution of linear ordinary differential equations with constant coefficients.

TOTAL : 45 PERIODS**TEXT BOOKS**

1. Grewal B.S., Higher Engineering Mathematics (40th Edition), Khanna Publishers, Delhi (2007).
2. Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill Co. Ltd., New Delhi (2007).

REFERENCE BOOKS

1. Glyn James, Advanced Modern Engineering Mathematics, Pearson Education (2007).
2. Veerarajan, T., Engineering Mathematics (For First Year), Tata McGraw-Hill Pub. Pvt Ltd., New Delhi (2006).

UNIT I WATER TREATMENT AND POLLUTION CONTROL 9

Treatment of water –impurities and disadvantages of hard water-Domestic and Industrial treatment - zeolite and ion exchange processes-Portable water-Boiler feed water – conditioning of boiler feed water. Scale and sludge formation –prevention –caustic embrittlement-boiler corrosion–priming and foaming Sewage treatment–Primary, secondary and tertiary treatment–significance of DO, BOD and COD-desalination – reverse osmosis. Control of water,air and land pollution.

UNIT II FUELS 9

Classification of fuels-Proximate and ultimate analysis of coal- coke manufacture-Otto Hoffman by product method-cracking-thermal and catalytic (fixed bed and fluidized bed)-petroleum-refining-factions-composition and uses synthetic petrol-fischer drops methods- Bergius process- knocking-octane number and cetane number-Preparation, composition and uses of producer gas , water gas and natural gas. Flue gas analysis-Orsat apparatus- gross and net calorific values- calculation of minimum requirement of air(simple calculations)- Explosive range –spontaneous ignition temperature

UNIT III THERMODYNAMICS AND SURFACE CHEMISTRY 9

Second law of thermodynamics-entropy and its significance- criteria for spontaneity- free energy-Gibbs, Helmholtz and Gibbs-Helmholtz equation-applications and problems – Adsorption –types of adsorption- adsorption of gases on solids- adsorption isotherm-Freundlich and Langmuir isotherms-adsorption of solutes from solutions- applications

UNIT IV ELECTROCHEMISTRY - CORROSION AND CATALYSIS 9

Reversible and irreversible cells-electrode potentials-types of electrodes-cell reactions-Nernst equations- electrochemical and galvanic series-fuel cells and solar cells-corrosion-chemical and electrochemical-factors affecting corrosion-sacrificial anode-impressed current cathodic protection-surface treatment and protective coating-Catalysis –classification-characteristics of catalysis – auto catalysis- enzyme catalysis

UNIT V POLYMERS-COMPOSITES AND NANOCHEMISTRY 9

Polymers-definition-classification-thermoplastics and thermosetting plastics differences Preparation, properties and uses of polystyrene, bakelite, PET, polyurethane, Teflon, ureaformaldehyde, polycarbonates-Elastomers-Preparation, properties of Buna-S, nitrile, neoprene and butyl rubber, silicon rubber. Composites-FRP. Nanochemistry-introduction to nanochemistry- preparation and properties of nonmaterial-nano rods, nano wires-nanotubes-carbon nanotubes and their applications.

TOTAL : 45 PERIODS**TEXT BOOKS**

1. Dhara S S A text book of Engineering Chemistry, S.Chand & Co Ltd, New Delhi,2002
2. Jain. P.C and Monica Jain, Engineering Chemistry,Dhanpet Rai & Sons, New Delhi 2001

REFERENCE BOOKS

1. Puri B R.,Sharma L R and Madhan S. Pathania, Principles of Physical Chemistry, Shoban Lal Nagin Chand & Co. Jalandar-2000.
2. G.B. Sergeev, Nanochemistry.Elsevier Science, New York,2006
3. V.R.Gowarikar, N.V.Viswanathan and Jayadev Sreedhar, Polymer Science, Wiley Eastern Limited, Madras (2006).

AIM

The aim is to review the basics of C programming and to introduce the concepts of Data Structures.

OBJECTIVES

- To introduce the basics of C programming language.
- To introduce the concepts of ADTs.
- To introduce the concepts of Hashing and Sorting.

UNIT I**8**

Programming Style: Names – Expressions and Statements – Consistency and Idioms – Function Macros – Magic Numbers – Comments – Review of C Programming: Types, Operators and Expressions – Control Flow – Functions and Program Structure

UNIT II**8**

C Programming: Pointers and Arrays – Structures – Input and Output - Files – Preprocessor.

UNIT III**10**

Lists, Stacks, and Queues: Abstract Data Types (ADTs) – List ADT – Stack ADT – Queue ADT

UNIT IV**9**

Trees: Preliminaries – Binary Trees – Search Tree ADT – Binary Search Trees – Hashing: ADT – Hash Function – Separate Chaining – Open Addressing – Rehashing – Extendible Hashing

UNIT V**10**

Sorting: Insertion Sort – Shell Sort – Heap Sort – Merge Sort – Quick Sort – External Sorting

TOTAL : 45 PERIODS**TEXT BOOKS**

1. Brian W. Kernighan and Dennis M. Ritchie, "The C Programming Language", 2nd ed., Pearson Education, 1988. (Units 1 and 2)
2. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", 2nd ed., Pearson Education, 1997. (Units 3, 4, 5)

REFERENCE BOOKS

1. Brian W. Kernighan and Robert Pike, "The Practice of Programming", Pearson Education, 1999.
2. Aho, Hopcroft and Ullman, "Data Structures and Algorithms", Pearson Education, 1983.
3. Stephen G. Kochan, "Programming in C", 3rd ed., Pearson Education, 2005.
4. Herbert Schildt, "C: The Complete Reference", 4th ed., Tata McGraw-Hill, 2000.
5. Aaron M. Tenenbaum, Yedidyah Langsam, Moshe J. Augenstein, "Data Structures using C", Pearson Education, 1998.
6. Robert Kruse, C.L. Tondo, Bruce Leung, "Data Structures, Program Design in C", 2nd ed., Pearson Education, 1997.

PTCS2153 PROGRAMMING AND DATA STRUCTURES LABORATORY I

L T P C
0 0 3 2

1. Programs for Control Structures, Arrays, and Functions.
2. Programs using pointers.
3. Programs using structures.
4. Programs using file IO and preprocessing.
5. Array implementation of List Abstract Data Type (ADT)
6. Linked list implementation and cursor implementation of List ADT
7. Stack ADT – Array and linked list implementations
8. Implement any Stack application using an appropriate header file for the Stack ADT, a separate source file for the array implementation of the Stack ADT, and a separate source file for the application. Use the linked list implementation instead of the array implementation, keeping the other files the same.
9. Implement source files for other applications of the Stack ADT and use the array and linked list implementations interchangeably.
10. Implement the Queue ADT in different ways and use it for different applications.
11. Search ADT using different implementations including Sorted Link List, Binary Search Tree hashing, and different applications.
12. Sorting

TOTAL : 45 PERIODS

PTMA 2211 TRANSFORMS AND PARTIAL DIFFERENTIAL EQUATIONS

L T P C
3 0 0 3

AIM:

To facilitate the understanding of the principles and to cultivate the art of formulating physical problems in the language of mathematics.

OBJECTIVES:

- To introduce Fourier series analysis which is central to many applications in engineering apart from its use in solving boundary value problems
- To acquaint the student with Fourier transform techniques used in wide variety of situations in which the functions used are not periodic
- To introduce the effective mathematical tools for the solutions of partial differential equations that model physical processes
- To develop Z- transform techniques which will perform the same task for discrete time systems as Laplace Transform, a valuable aid in analysis of continuous time systems

UNIT I FOURIER SERIES

9

Dirichlet's conditions – General Fourier series – Odd and even functions – Half-range Sine and Cosine series – Complex form of Fourier series – Parseval's identity – Harmonic Analysis.

UNIT II FOURIER TRANSFORM

9

Fourier integral theorem – Fourier transform pair-Sine and Cosine transforms – Properties – Transform of elementary functions – Convolution theorem – Parseval's identity.

- UNIT III PARTIAL DIFFERENTIAL EQUATIONS 9**
 Formation – Solutions of first order equations – Standard types and Equations reducible to standard types – Singular solutions – Lagrange’s Linear equation – Integral surface passing through a given curve – Solution of linear equations of higher order with constant coefficients.
- UNIT IV APPLICATIONS OF PARTIAL DIFFERENTIAL EQUATIONS 9**
 Method of separation of Variables – Solutions of one dimensional wave equation and one-dimensional heat equation – Steady state solution of two-dimensional heat equation – Fourier series solutions in Cartesian coordinates.
- UNIT V Z – TRANSFORM AND DIFFERENCE EQUATIONS 9**
 Z-transform – Elementary properties – Inverse Z-transform – Convolution theorem – Initial and Final value theorems – Formation of difference equation – Solution of difference equation using Z-transform.

TOTAL : 45 PERIODS

TEXT BOOKS

1. Grewal, B.S. “Higher Engineering Mathematics”, Khanna Publications (2007)

REFERENCES

1. Glyn James, “Advanced Modern Engineering Mathematics, Pearson Education (2007)
2. Ramana, B.V. “Higher Engineering Mathematics” Tata McGraw Hill (2007).
3. Bali, N.P. and Manish Goyal, “A Text Book of Engineering 7th Edition (2007) Lakshmi Publications (P) Limited, New Delhi.

**PTCS 2203 PROGRAMMING AND DATA STRUCTURES II L T P C
 3 0 0 3**

AIM

The aim is to introduce the concepts Object Oriented Programming and analysis the implementation of Advanced Data Structures using Object Oriented Programming Language.

OBJECTIVES

- To introduce the concepts of Object Oriented Programming language.
- To introduce the concepts of Templates and Error Handling.
- To introduce the concepts of Advanced Data Structures.

UNIT I 9
 Introduction – Learning C++ - Design of C++ - History and Use – Programming Paradigms – Standard Library – Types and Declaration – Pointers, Arrays, Structures – Expressions and Statements – Functions – Namespaces and Exceptions – Source Files and Programs – Classes – User-Defined Types – Objects – Operator Overloading – Operator Functions – Complex Number

UNIT II **9**
Type Conversion Operators – Friends – Large Objects – Essential Operators –
Subscripting – Function Call – Dereferencing – Increment and Decrement – String Class
– Derived Classes – Abstract Classes – Design of Class Hierarchies

UNIT III **9**
Templates – Function Templates – Error Handling – Grouping of Exceptions – Catching
Exceptions – Resource Management – Multiple Inheritance – Access Control – Run
Time Type Information

UNIT IV **9**
OO Perspective of List, Stack, Queue, and Search Tree ADTs – AVL Trees – Red Black
Trees – Splay Trees – B-trees – Priority Queues (Heaps)

UNIT V **9**
Disjoint Set ADT – Graph Algorithms – Topological Sort – Shortest-Path Algorithm –
Network Flow Problems – Minimum Spanning Tree – Applications of Depth-First Search

TOTAL : 45 PERIODS

TEXT BOOKS

1. Bjarne Stroustrup, "The C++ Programming Language", 3rd ed., Pearson Education, 2007. (Units 1,2,3)
2. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C++", 2nd ed., Pearson Education, 2005. (Units 4,5)

REFERENCE BOOKS

1. Ira Pohl, "Object-Oriented Programming using C++", 2nd ed., Pearson Education, 1997.
2. Goodrich, Michael T., Roberto Tamassia, David Mount. Data Structures and Algorithms in C++. 7th ed, Wiley. 2004.

PTCS 2202 **DIGITAL PRINCIPLES AND SYSTEM DESIGN** **L T P C**
3 0 0 3

AIM :

To provide an understanding of the fundamentals of digital logic and digital circuit design

OBJECTIVES :

- To understand Boolean algebra, Boolean functions and realization of functions with basic gates.
- To design combinational and sequential circuits.
- To design circuits with MSI devices.
- To learn the use of HDL for designing larger systems.

UNIT I **BOOLEAN ALGEBRA AND LOGIC GATES** **8**
Review of Binary Number Systems – Binary Arithmetic – Binary Codes – Boolean
Algebra and Theorems – Boolean Functions – Simplification of Boolean Functions using
Karnaugh Map and Tabulation Methods – Logic Gates.

UNIT II	COMBINATIONAL LOGIC	9
Combinational circuits – analysis and design procedures – circuits for arithmetic operations – code conversion – introduction to hdl.		
UNIT III	DESIGN WITH MSI DEVICES	9
Decoders and Encoders – Multiplexers and Demultiplexers -Memory - Programmable Logic – HDL for Combinational Circuits.		
UNIT IV	SYNCHRONOUS SEQUENTIAL LOGIC	10
Sequential Circuits – Flip Flops – Analysis and Design Procedures – State Reduction and State Assignment – Shift Registers – Counters – HDL for Sequential Circuits.		
UNIT V	ASYNCHRONOUS SEQUENTIAL LOGIC	9
Analysis and design of asynchronous sequential circuits – reduction of state and flow tables – race free state assignment – Hazards. ASM Chart.		
		TOTAL : 45 PERIODS

TEXT BOOK

1. M. Morris Mano, "Digital Design", IV edition, Pearson Education, 2006.

REFERENCE BOOKS

1. Charles H.Roth Jr, "Fundamentals of Logic Design", V edition – Jaico Publishing House, Mumbai,2003.
2. Donald D. Givone, "Digital Principles and Design", Tata MCGraw Hill, 2003.

PTEE2203	ELECTRONIC DEVICES AND CIRCUITS	L T P C
		3 0 0 3

AIM

To study the characteristics and applications of electronic devices.

OBJECTIVES

To acquaint the students with construction, theory and characteristics of the following electronic devices:

- i) p-n junction diode
- ii) Bipolar transistor
- iii) Field effect transistor
- iv) LED, LCD and other photo electronic devices
- v) Power control / regulator devices

UNIT I	PN DIODE AND ITS APPLICATIONS	9
PH junction diode-VI characteristics – Rd, temperature effects – Drift ad diffusion currents – switching – Rectifiers: HWR, FWR, BR, filters-Zener diode – VI characteristics, Regulators (series and shunt), LED, LCD characteristics and applications.		

UNIT II	BJT AND ITS APPLICATIONS	9
Junction transistor – Transistor construction – Input and output characteristics – CE, CB and CC configurations – hybrid model – Analytical expressions – switching – RF application – Power transistors – Opto couplers.		
UNIT III	FET AND ITS APPLICATIONS	9
FET – VI characteristics, VP, JFET – small signal model – LF and HF equivalent circuits – CS and CD amplifiers – cascade and cascade – Darlington connection – MOSFET - Characteristics – enhancement and depletion		
UNIT IV	AMPLIFIERS AND OSCILLATORS	9
Differential amplifiers: CM and DM – condition for ofc-feedback amplifiers – stability – Voltage / current, series / shunt feedback – oscillators – LC, RC, crystal		
UNIT V	PULSE CIRCUITS	9
RC wave shaping circuits – Diode clampers and clippers – Multivibrators – Schmitt triggers – UJT based saw tooth oscillators.		

TOTAL : 45 PERIODS

TEXT BOOKS:

1. Paynter, "Introductory electronic devices and circuits, 2006, PHI
2. David Bell "Electronic Devices and Circuits" 2007, PHI

REFERENCES:

1. Theodore F. Boghert, "Electronic Devices & Circuits" Pearson Education, VI Edition, 2003
2. Rashid, "Microelectronic circuits" Thomson Publication, 1999
3. B.P. Singh & Rekha Sing, "Electronic Devices and Integrated Circuits" Pearson Education, 2006.

PTCS 2154 PROGRAMMING AND DATA STRUCTURES LABORATORY II

**LT P C
0 0 3 2**

Experiments in the following:

1. Data abstraction, Implementation of any one of the following List, Stack, Queue ADTs, using Header files, Separate compilation of implementation and application. Search ADT, Binary Search Tree., Header files, Separate compilation.
2. Use of Standard Template Library: Strings, Containers
3. Use of STL: Iterators
4. Operator Overloading
5. Templates,
6. Exception handling, Class Hierarchies

- 7. AVL Tree
- 8. Splay Tree
- 9. B Tree
- 10. Graph algorithms

TOTAL : 45 PERIODS

PTMA2265

DISCRETE MATHEMATICS

L T P C
3 1 0 4

AIM

To extend student's Logical and Mathematical maturity and ability to deal with abstraction and to introduce most of the basic terminologies used in computer science courses and application of ideas to solve practical problems.

OBJECTIVES

At the end of the course, students would

- Have knowledge of the concepts needed to test the logic of a program.
- Have an understanding in identifying structures on many levels.
- Be aware of a class of functions which transform a finite set into another finite set which relates to input output functions in computer science.
- Be aware of the counting principles
- Be exposed to concepts and properties of algebraic structures such as semi groups, monoids and groups.

UNIT I LOGIC AND PROOFS

9 + 3

Propositional Logic – Propositional equivalences-Predicates and quantifiers – Nested Quantifiers – Rules of inference-introduction to proofs – proof methods and strategy.

UNIT II COMBINATORICS

9 + 3

Mathematical induction – Strong induction and well ordering – The basics of counting - The pigeonhole principle – Permutations and combinations – Recurrence relations-Solving linear recurrence relations-generating functions – Inclusion and exclusion and applications.

UNIT III GRAPHS

9 + 3

Graphs and graph models – Graph terminology and special types of graphs - presenting graphs and graph isomorphism – connectivity – Euler and Hamilton paths.

UNIT IV ALGEBRAIC STRUCTURES

9+3

Algebraic systems – Semi groups and monoids – Groups-Subgroups and homomorphisms – Cosets and Lagrange's theorem – Ring & Fields.

UNIT V LATTICES AND BOOLEAN ALGEBRA

9+3

Partial ordering – Posets – Lattices as Posets – Properties of lattices-Lattices as algebraic systems – Sub lattices – direct product and Homomorphism – Some special lattices – Boolean algebra

L: 45, T: 15, TOTAL : 60 PERIODS

TEXT BOOKS

1. Kenneth H. Rosen, "Discrete Mathematics and its Applications", 6th Edition, Special Indian edition, Tata McGraw – Hill Pub. Co. Ltd., New Delhi, (2007).
2. Tremblay J.P. and Manohar R, "Discrete Mathematical Structures with Applications to Computer Science", Tata McGraw–Hill Pub. Co. Ltd, New Delhi, 30th Re-print (2007).

REFERENCES

1. Ralph. P. Grimaldi, "Discrete and Combinatorial Mathematics: An Applied Introduction", Fourth Edition, Pearson Education Asia, Delhi, (2002).
2. Thomas Koshy, "Discrete Mathematics with Applications", Elsevier Publications, (2006).
3. Seymour Lipschutz and Mark Lipson, "Discrete Mathematics", Schaum's Outlines, Tata McGraw – Hill Pub. Co. Ltd., New Delhi, 2007, Second edition, Fifth reprint, (2007).

PTCS2251

DESIGN AND ANALYSIS OF ALGORITHMS

L T P C
3 1 0 4

UNIT I

9

Algorithm Analysis – Time Space Tradeoff – Asymptotic Notations – Conditional asymptotic notation – Removing condition from the conditional asymptotic notation – Properties of big-Oh notation – Recurrence equations – Solving recurrence equations – Analysis of linear search.

UNIT II

9

Divide and Conquer: General Method – Binary Search – Finding Maximum and Minimum – Merge Sort – Greedy Algorithms: General Method – Container Loading – Knapsack Problem.

UNIT III

9

Dynamic Programming: General Method – Multistage Graphs – All-Pair shortest paths – Optimal binary search trees – 0/1 Knapsack – Travelling salesperson problem .

UNIT IV

9

Backtracking: General Method – 8 Queens problem – sum of subsets – graph coloring – Hamiltonian problem – knapsack problem.

UNIT V

9

Graph Traversals – Connected Components – Spanning Trees – Biconnected components – Branch and Bound: General Methods (FIFO & LC) – 0/1 Knapsack problem – Introduction to NP-Hard and NP-Completeness.

TUTORIAL= 15, TOTAL: 60 PERIODS

TEXT BOOKS:

1. Ellis Horowitz, Sartaj Sahni and Sanguthevar Rajasekaran, Computer Algorithms/ C++, Second Edition, Universities Press, 2007. (For Units II to V)
2. K.S. Easwarakumar, Object Oriented Data Structures using C++, Vikas Publishing House pvt. Ltd., 2000 (For Unit I)

REFERENCES:

1. T. H. Cormen, C. E. Leiserson, R.L.Rivest, and C. Stein, "Introduction to Algorithms", Second Edition, Prentice Hall of India Pvt. Ltd, 2003.
2. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, "The Design and Analysis of Computer Algorithms", Pearson Education, 1999.

PTCS2255

DATABASE MANAGEMENT SYSTEMS
(Common to CSE & IT)

L T P C
3 0 0 3

UNIT I INTRODUCTION 9

Purpose of Database System — Views of data – Data Models – Database Languages — Database System Architecture – Database users and Administrator – Entity-Relationship model (E-R model) – E-R Diagrams -- Introduction to relational databases

UNIT II RELATIONAL MODEL 9

The relational Model – The catalog- Types– Keys - Relational Algebra – Domain Relational Calculus – Tuple Relational Calculus - Fundamental operations – Additional Operations- SQL fundamentals - Integrity – Triggers - Security – Advanced SQL features –Embedded SQL– Dynamic SQL- Missing Information– Views – Introduction to Distributed Databases and Client/Server Databases

UNIT III DATABASE DESIGN 9

Functional Dependencies – Non-loss Decomposition – Functional Dependencies – First, Second, Third Normal Forms, Dependency Preservation – Boyce/Codd Normal Form- Multi-valued Dependencies and Fourth Normal Form – Join Dependencies and Fifth Normal Form

UNIT IV TRANSACTIONS 9

Transaction Concepts - Transaction Recovery – ACID Properties – System Recovery – Media Recovery – Two Phase Commit - Save Points – SQL Facilities for recovery – Concurrency – Need for Concurrency – Locking Protocols – Two Phase Locking – Intent Locking – Deadlock- Serializability – Recovery Isolation Levels – SQL Facilities for Concurrency.

UNIT V IMPLEMENTATION TECHNIQUES 9

Overview of Physical Storage Media – Magnetic Disks – RAID – Tertiary storage – File Organization – Organization of Records in Files – Indexing and Hashing –Ordered Indices – B+ tree Index Files – B tree Index Files – Static Hashing – Dynamic Hashing – Query Processing Overview – Catalog Information for Cost Estimation – Selection Operation – Sorting – Join Operation – Database Tuning.

TOTAL :45 PERIODS

TEXT BOOKS:

1. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, "Database System Concepts", Fifth Edition, Tata McGraw Hill, 2006 (Unit I and Unit-V) .
2. C.J.Date, A.Kannan, S.Swamynathan, "An Introduction to Database Systems", Eighth Edition, Pearson Education, 2006.(Unit II, III and IV)

1. Data Definition, Table Creation, Constraints,
2. Insert, Select Commands, Update & Delete Commands.
3. Nested Queries & Join Queries
4. Views
5. High level programming language extensions (Control structures, Procedures and Functions).
6. Front end tools
7. Forms
8. Triggers
9. Menu Design
10. Reports.
11. Database Design and implementation (Mini Project).

(Common to Information Technology & Computer Science Engineering)

Hardware and Software required for a batch of 30 students:

Hardware:

30 Personal Computers

Software:

Front end : VB/VC ++/JAVA

Back end: Oracle 11g, my SQL, DB2

Platform: Windows 2000 Professional/XP

Oracle server could be loaded and can be connected from individual PCs.

UNIT I THE 8085 AND 8086 MICROPROCESSORS 9
8085 Microprocessor architecture-Addressing modes- Instruction set-Programming the 8085

UNIT II 8086 SOFTWARE ASPECTS 9
Intel 8086 microprocessor - Architecture - Signals- Instruction Set-Addressing Modes- Assembler Directives- Assembly Language Programming-Procedures-Macros-Interrupts And Interrupt Service Routines-BIOS function calls.

UNIT III MULTIPROCESSOR CONFIGURATIONS 9

Coprocessor Configuration – Closely Coupled Configuration – Loosely Coupled Configuration –8087 Numeric Data Processor – Data Types – Architecture –8089 I/O Processor –Architecture –Communication between CPU and IOP.

UNIT IV I/O INTERFACING 9

Memory interfacing and I/O interfacing with 8085 – parallel communication interface – serial communication interface – timer-keyboard/display controller – interrupt controller – DMA controller (8237) – applications – stepper motor – temperature control.

UNIT V MICROCONTROLLERS 9

Architecture of 8051 Microcontroller – signals – I/O ports – memory – counters and timers – serial data I/O – interrupts- Interfacing -keyboard, LCD,ADC & DAC

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Ramesh S. Gaonkar ,”Microprocessor – Architecture, Programming and Applications with the 8085” Penram International Publisher , 5th Ed.,2006
2. Yn-cheng Liu,Glenn A.Gibson, “Microcomputer systems: The 8086 / 8088 Family architecture, Programming and Design”, second edition, Prentice Hall of India , 2006.
3. Kenneth J.Ayala, 'The 8051 microcontroller Architecture, Programming and applications' second edition ,Penram international.

REFERENCES:

1. Douglas V.Hall, “ Microprocessors and Interfacing : Programming and Hardware”, second edition , Tata Mc Graw Hill ,2006.
2. A.K.Ray & K.M Bhurchandi, “Advanced Microprocessor and Peripherals – Architecture, Programming and Interfacing”, Tata Mc Graw Hill , 2006.
3. Peter Abel, “ IBM PC Assembly language and programming” , fifth edition, Pearson education / Prentice Hall of India Pvt.Ltd,2007.
4. Mohamed Ali Mazidi,Janice Gillispie Mazidi,” The 8051 microcontroller and embedded systems using Assembly and C”,second edition, Pearson education /Prentice hall of India , 2007.

PTCS 2254

OPERATING SYSTEMS

L T P C

(Common to CSE & IT)

3 0 0 3

AIM:

To learn the various aspects of operating systems such as process management, memory management, and I/O management

UNIT I PROCESSES AND THREADS 9

Introduction to operating systems – review of computer organization – operating system structures – system calls – system programs – system structure – virtual machines. Processes: Process concept – Process scheduling – Operations on processes – Cooperating processes – Interprocess communication – Communication in client-server systems. Case study: IPC in Linux. Threads: Multi-threading models – Threading issues. Case Study: Pthreads library

UNIT II PROCESS SCHEDULING AND SYNCHRONIZATION 10

CPU Scheduling: Scheduling criteria – Scheduling algorithms – Multiple-processor scheduling – Real time scheduling – Algorithm Evaluation. Case study: Process scheduling in Linux. Process Synchronization: The critical-section problem – Synchronization hardware – Semaphores – Classic problems of synchronization – critical regions – Monitors. Deadlock: System model – Deadlock characterization – Methods for handling deadlocks – Deadlock prevention – Deadlock avoidance – Deadlock detection – Recovery from deadlock.

UNIT III STORAGE MANAGEMENT 9

Memory Management: Background – Swapping – Contiguous memory allocation – Paging – Segmentation – Segmentation with paging. Virtual Memory: Background – Demand paging – Process creation – Page replacement – Allocation of frames – Thrashing. Case Study: Memory management in Linux

UNIT IV FILE SYSTEMS 9

File-System Interface: File concept – Access methods – Directory structure – File-system mounting – Protection. File-System Implementation : Directory implementation – Allocation methods – Free-space management – efficiency and performance – recovery – log-structured file systems. Case studies: File system in Linux – file system in Windows XP

UNIT V I/O SYSTEMS 8

I/O Systems – I/O Hardware – Application I/O interface – kernel I/O subsystem – streams – performance. Mass-Storage Structure: Disk scheduling – Disk management – Swap-space management – RAID – disk attachment – stable storage – tertiary storage. Case study: I/O in Linux

TOTAL: 45 PERIODS

TEXT BOOK:

1. Silberschatz, Galvin, and Gagne, “Operating System Concepts”, Sixth Edition, Wiley India Pvt Ltd, 2003.

REFERENCES:

1. Andrew S. Tanenbaum, “Modern Operating Systems”, Second Edition, Pearson Education, 2004.
2. Gary Nutt, “Operating Systems”, Third Edition, Pearson Education, 2004.
3. Harvey M. Deital, “Operating Systems”, Third Edition, Pearson Education, 2004.

PTIT2353

WEB TECHNOLOGY

**L T P C
3 0 0 3**

UNIT I 9

Web Essentials: Clients, Servers, and Communication. The Internet-Basic Internet Protocols -The World Wide Web-HTTP request message-response message-Web Clients Web Servers-Case Study. Markup Languages: XHTML. An Introduction to HTML History-Versions-Basic XHTML Syntax and Semantics-Some Fundamental HTML Elements-Relative URLs-Lists-tables-Frames-Forms-XML Creating HTML Documents Case Study.

UNIT II **9**
Style Sheets: CSS-Introduction to Cascading Style Sheets-Features-Core Syntax-Style Sheets and HTML Style Rle Cascading and Inheritance-Text Properties-Box Model Normal Flow Box Layout-Beyond the Normal Flow-Other Properties-Case Study.
Client-Side Programming: The JavaScript Language-History and Versions Introduction JavaScript in Perspective-Syntax-Variables and Data Types-Statements-Operators-Literals-Functions-Objects-Arrays-Built-in Objects-JavaScript Debuggers.

UNIT III **9**
Host Objects : Browsers and the DOM-Introduction to the Document Object Model DOM History and Levels-Intrinsic Event Handling-Modifying Element Style-The Document Tree-DOM Event Handling-Accommodating Noncompliant Browsers Properties of window-Case Study. Server-Side Programming: Java Servlets- Architecture -Overview-A Servlet-Generating Dynamic Content-Life Cycle- Parameter Data-Sessions-Cookies-URL Rewriting-Other Capabilities-Data Storage Servlets and Concurrency-Case Study-Related Technologies.

UNIT IV **9**
Representing Web Data: XML-Documents and Vocabularies-Versions and Declaration-Namespaces JavaScript and XML: Ajax-DOM based XML processing Event-oriented Parsing: SAX-Transforming XML Documents-Selecting XML Data:XPath-Template-based Transformations: XSLT-Displaying XML Documents in Browsers-Case Study-Related Technologies. Separating Programming and Presentation: JSP Technology Introduction-JSP and Servlets-Running JSP Applications Basic JSP-JavaBeans Classes and JSP-Tag Libraries and Files-Support for the Model-View-Controller Paradigm-Case Study-Related Technologies.

UNIT V **9**
Web Services: JAX-RPC-Concepts-Writing a Java Web Service-Writing a Java Web Service Client-Describing Web Services: WSDL- Representing Data Types: XML Schema-Communicating Object Data: SOAP Related Technologies-Software Installation-Storing Java Objects as Files-Databases and Java Servlets.

TOTAL : 45 PERIODS

TEXT BOOK:

1. Jeffrey C. Jackson, "Web Technologies--A Computer Science Perspective", Pearson Education, 2006.

REFERENCES:

1. Robert. W. Sebesta, "Programming the World Wide Web", Fourth Edition, Pearson Education, 2007 .
1. Deitel, Deitel, Goldberg, "Internet & World Wide Web How To Program", Third Edition, Pearson Education, 2006.
2. Marty Hall and Larry Brown, "Core Web Programming" Second Edition, Volume I and II, Pearson Education, 2001.
3. Bates, "Developing Web Applications", Wiley, 2006.

AIM

To have an understanding of foundations of design of assemblers, loaders, linkers, and macro processors.

OBJECTIVES

- To understand the relationship between system software and machine architecture.
- To know the design and implementation of assemblers
- To know the design and implementation of linkers and loaders.
- To have an understanding of macroprocessors.
- To have an understanding of system software tools.

UNIT I INTRODUCTION 8

System software and machine architecture – The Simplified Instructional Computer (SIC) - Machine architecture - Data and instruction formats - addressing modes - instruction sets - I/O and programming.

UNIT II ASSEMBLERS 10

Basic assembler functions - A simple SIC assembler – Assembler algorithm and data structures - Machine dependent assembler features - Instruction formats and addressing modes – Program relocation - Machine independent assembler features - Literals – Symbol-defining statements – Expressions - One pass assemblers and Multi pass assemblers - Implementation example - MASM assembler.

UNIT III LOADERS AND LINKERS 9

Basic loader functions - Design of an Absolute Loader – A Simple Bootstrap Loader - Machine dependent loader features - Relocation – Program Linking – Algorithm and Data Structures for Linking Loader - Machine-independent loader features - Automatic Library Search – Loader Options - Loader design options - Linkage Editors – Dynamic Linking – Bootstrap Loaders - Implementation example - MSDOS linker.

UNIT IV MACRO PROCESSORS 9

Basic macro processor functions - Macro Definition and Expansion – Macro Processor Algorithm and data structures - Machine-independent macro processor features - Concatenation of Macro Parameters – Generation of Unique Labels – Conditional Macro Expansion – Keyword Macro Parameters-Macro within Macro-Implementation example - MASM Macro Processor – ANSI C Macro language.

UNIT V SYSTEM SOFTWARE TOOLS 9

Text editors - Overview of the Editing Process - User Interface – Editor Structure. - Interactive debugging systems - Debugging functions and capabilities – Relationship with other parts of the system – User-Interface Criteria.

L: 45, T: 15, TOTAL: 60 PERIODS

TEXT BOOK

1. Leland L. Beck, “System Software – An Introduction to Systems Programming”, 3rd Edition, Pearson Education Asia, 2006.

REFERENCES

1. D. M. Dhamdhere, "Systems Programming and Operating Systems", Second Revised Edition, Tata McGraw-Hill, 2000.
2. John J. Donovan "Systems Programming", Tata McGraw-Hill Edition, 2000.
3. John R. Levine, Linkers & Loaders – Harcourt India Pvt. Ltd., Morgan Kaufmann Publishers, 2000.

PTCS2302

COMPUTER NETWORKS

L T P C
3 0 0 3

UNIT I

9

Network architecture – layers – Physical links – Channel access on links – Hybrid multiple access techniques - Issues in the data link layer - Framing – Error correction and detection – Link-level Flow Control

UNIT II

9

Medium access – CSMA – Ethernet – Token ring – FDDI - Wireless LAN – Bridges and Switches

UNIT III

9

Circuit switching vs. packet switching / Packet switched networks – IP – ARP – RARP – DHCP – ICMP – Queueing discipline – Routing algorithms – RIP – OSPF – Subnetting – CIDR – Interdomain routing – BGP – Ipv6 – Multicasting – Congestion avoidance in network layer

UNIT IV

9

UDP – TCP – Adaptive Flow Control – Adaptive Retransmission - Congestion control – Congestion avoidance – QoS

UNIT V

9

Email (SMTP, MIME, IMAP, POP3) – HTTP – DNS- SNMP – Telnet – FTP – Security – PGP - SSH

TOTAL: 45 PERIODS

TEXT BOOK :

1. Larry L. Peterson, Bruce S. Davie, "Computer Networks: A Systems Approach", Third Edition, Morgan Kauffmann Publishers Inc., 2003.

REFERENCES:

1. James F. Kuross, Keith W. Ross, "Computer Networking, A Top-Down Approach Featuring the Internet", Third Edition, Addison Wesley, 2004.
2. Nader F. Mir, "Computer and Communication Networks", Pearson Education, 2007
3. Comer, "Computer Networks and Internets with Internet Applications", Fourth Edition, Pearson Education, 2003.
4. Andrew S. Tanenbaum, "Computer Networks", Fourth Edition, 2003.
5. William Stallings, "Data and Computer Communication", Sixth Edition, Pearson Education, 2000

OBJECTIVES:

- To learn basic OO analysis and design skills through an elaborate case study
- To use the UML design diagrams
- To apply the appropriate design patterns

UNIT I**9**

Introduction to OOAD – What is OOAD? – What is UML? What are the United process(UP) phases - Case study – the NextGen POS system, Inception -Use case Modeling - Relating Use cases – include, extend and generalization.

UNIT II**9**

Elaboration - Domain Models - Finding conceptual classes and description classes – Associations – Attributes – Domain model refinement – Finding conceptual class hierarchies- Aggregation and Composition- UML activity diagrams and modeling

UNIT III**9**

System sequence diagrams - Relationship between sequence diagrams and use cases Logical architecture and UML package diagram – Logical architecture refinement - UML class diagrams - UML interaction diagrams

UNIT IV**9**

GRASP: Designing objects with responsibilities – Creator – Information expert – Low Coupling –Controller – High Cohesion – Designing for visibility - Applying GoF design patterns – adapter, singleton, factory and observer patterns.

UNIT V**9**

UML state diagrams and modeling - Operation contracts- Mapping design to code -UML deployment and component diagrams

TOTAL : 45 PERIODS**TEXT BOOK :**

1. Craig Larman, "Applying UML and Patterns: An Introduction to object-oriented Analysis and Design and iterative development", Third Edition, Pearson Education, 2005

REFERENCES:

1. Mike O'Docherty, "Object-Oriented Analysis & Design: Understanding System Development with UML 2.0", John Wiley & Sons, 2005.
2. James W- Cooper, Addison-Wesley, "Java Design Patterns – A Tutorial", 2000.
3. Micheal Blaha, James Rambaugh, "Object-Oriented Modeling and Design with UML", Second Edition, Prentice Hall of India Private Limited, 2007
4. Erich Gamma, Richard Helm, Ralph Johnson, John Vlissides, "Design patterns: Elements of Reusable object-oriented software", Addison-Wesley, 1995.

UNIT I	SOFTWARE PRODUCT AND PROCESS	9
Introduction – S/W Engineering Paradigm – Verification – Validation – Life Cycle Models – System Engineering – Computer Based System – Business Process Engineering Overview – Product Engineering Overview.		
UNIT II	SOFTWARE REQUIREMENTS	9
Functional and Non-Functional – Software Document – Requirement Engineering Process – Feasibility Studies – Software Prototyping – Prototyping in the Software Process – Data – Functional and Behavioral Models – Structured Analysis and Data Dictionary.		
UNIT III	ANALYSIS, DESIGN CONCEPTS AND PRINCIPLES	9
Systems Engineering - Analysis Concepts - Design Process And Concepts – Modular Design – Design Heuristic – Architectural Design – Data Design – User Interface Design – Real Time Software Design – System Design – Real Time Executives – Data Acquisition System – Monitoring And Control System.		
UNIT IV	TESTING	9
Taxonomy Of Software Testing – Types Of S/W Test – Black Box Testing – Testing Boundary Conditions – Structural Testing – Test Coverage Criteria Based On Data Flow Mechanisms – Regression Testing – Unit Testing – Integration Testing – Validation Testing – System Testing And Debugging – Software Implementation Techniques		
UNIT V	SOFTWARE PROJECT MANAGEMENT	9
Measures And Measurements – ZIPF's Law – Software Cost Estimation – Function Point Models – COCOMO Model – Delphi Method – Scheduling – Earned Value Analysis – Error Tracking – Software Configuration Management – Program Evolution Dynamics – Software Maintenance – Project Planning – Project Scheduling– Risk Management – CASE Tools		

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Ian Sommerville, "Software engineering", Seventh Edition, Pearson Education Asia, 2007.
2. Roger S. Pressman, "Software Engineering – A practitioner's Approach", Sixth Edition, McGraw-Hill International Edition, 2005.

REFERENCES:

1. Watts S.Humphrey,"A Discipline for Software Engineering", Pearson Education, 2007.
2. James F.Peters and Witold Pedrycz,"Software Engineering, An Engineering Approach", Wiley-India, 2007.
3. Stephen R.Schach, " Software Engineering", Tata McGraw-Hill Publishing Company Limited, 2007.
4. S.A.Kelkar,"Software Engineering", Prentice Hall of India Pvt, 2007.

UNIT I LEXICAL ANALYSIS 9

Introduction to Compiling- Compilers-Analysis of the source program-The phases-Cousins-The grouping of phases-Compiler construction tools. The role of the lexical analyzer- Input buffering-Specification of tokens-Recognition of tokens-A language for specifying lexical analyzer.

UNIT II SYNTAX ANALYSIS and RUN-TIME ENVIRONMENTS 9

Syntax Analysis- The role of the parser-Context-free grammars-Writing a grammar-Top-down parsing-Bottom-up Parsing-LR parsers-Constructing an SLR(1) parsing table. Type Checking- Type Systems-Specification of a simple type checker. Run-Time Environments-Source language issues-Storage organization-Storage-allocation strategies.

UNIT III INTERMEDIATE CODE GENERATION 9

Intermediate languages-Declarations-Assignment statements - Boolean expressions-Case statements- Backpatching-Procedure calls

UNIT IV CODE GENERATION 9

Issues in the design of a code generator- The target machine-Run-time storage management-Basic blocks and flow graphs- Next-use information-A simple code generator-Register allocation and assignment-The dag representation of basic blocks - Generating code from dags.

UNIT V CODE OPTIMIZATION 9

Introduction-The principle sources of optimization-Peephole optimization- Optimization of basic blocks-Loops in flow graphs- Introduction to global data-flow analysis-Code improving transformations.

TOTAL : 45 PERIODS**TEXT BOOK:**

1. Alfred V. Aho, Ravi Sethi Jeffrey D. Ullman, "Compilers- Principles, Techniques, and Tools", Pearson Education Asia, 2007.

REFERENCES:

1. David Galles, "Modern Compiler Design", Pearson Education Asia, 2007
2. Steven S. Muchnick, "Advanced Compiler Design & Implementation", Morgan Kaufmann Pulishers, 2000.
3. C. N. Fisher and R. J. LeBlanc "Crafting a Compiler with C", Pearson Education, 2000.

UNIT I AUTOMATA 9

Introduction to formal proof – Additional forms of proof – Inductive proofs – Finite Automata (FA) – Deterministic Finite Automata (DFA) – Non-deterministic Finite Automata (NFA) – Finite Automata with Epsilon transitions.

UNIT II REGULAR EXPRESSIONS AND LANGUAGES 9

Regular Expression – FA and Regular Expressions – Proving languages not to be regular – Closure properties of regular languages – Equivalence and minimization of Automata.

UNIT III CONTEXT-FREE GRAMMARS AND LANGUAGES 9

Context-Free Grammar (CFG) – Parse Trees – Ambiguity in grammars and languages – Definition of the Pushdown automata – Languages of a Pushdown Automata – Equivalence of Pushdown automata and CFG– Deterministic Pushdown Automata.

UNIT IV PROPERTIES OF CONTEXT-FREE LANGUAGES 9

Normal forms for CFG – Pumping Lemma for CFL – Closure Properties of CFL – Turing Machines – Programming Techniques for TM.

UNIT V UNDECIDABILITY 9

A language that is not Recursively Enumerable (RE) – An undecidable problem that is RE – Undecidable problems about Turing Machine – Post's Correspondence Problem – The classes P and NP.

L: 45, T: 15, TOTAL: 60 PERIODS

TEXT BOOK:

1. J.E. Hopcroft, R. Motwani and J.D. Ullman, "Introduction to Automata Theory, Languages and Computations", second Edition, Pearson Education, 2007.

REFERENCES:

1. H.R. Lewis and C.H. Papadimitriou, "Elements of the theory of Computation", Second Edition, Pearson Education, 2003.
2. Thomas A. Sudkamp, "An Introduction to the Theory of Computer Science, Languages and Machines", Third Edition, Pearson Education, 2007.
3. Raymond Greenlaw and H. James Hoover, "Fundamentals of Theory of Computation, Principles and Practice", Morgan Kaufmann Publishers, 1998.
4. Micheal Sipser, "Introduction of the Theory and Computation", Thomson Brokecole, 1997.
5. J. Martin, "Introduction to Languages and the Theory of computation" Third Edition, Tata Mc Graw Hill, 2007

UNIT I MOBILE NETWORKS 9
Cellular Wireless Networks – GSM – Architecture – Protocols – Connection Establishment – Frequency Allocation – Routing – Mobility Management – Security – GPRS.

UNIT II WIRELESS NETWORKS 9
Wireless LANs and PANs – IEEE 802.11 Standard – Architecture – Services – Network – HiperLAN – Blue Tooth- Wi-Fi – WiMAX

UNIT III ROUTING 9
Mobile IP – DHCP – AdHoc– Proactive and Reactive Routing Protocols – Multicast Routing.

UNIT IV TRANSPORT AND APPLICATION LAYERS 9
Mobile TCP– WAP – Architecture – WWW Programming Model– WDP – WTLS – WTP – WSP – WAE – WTA Architecture – WML – WMLScripts.

UNIT V PERVASIVE COMPUTING 9
Pervasive computing infrastructure-applications- Device Technology - Hardware, Human-machine Interfaces, Biometrics, and Operating systems– Device Connectivity – Protocols, Security, and Device Management- Pervasive Web Application architecture- Access from PCs and PDAs - Access via WAP

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Jochen Schiller, "Mobile Communications", PHI, Second Edition, 2003.
2. Jochen Burkhardt, Pervasive Computing: Technology and Architecture of Mobile Internet Applications, Addison-Wesley Professional; 3rd edition, 2007

REFERENCES:

1. Frank Adelstein, Sandeep KS Gupta, Golden Richard, Fundamentals of Mobile and Pervasive Computing, McGraw-Hill 2005
2. Debashis Saha, Networking Infrastructure for Pervasive Computing: Enabling Technologies, Kluwer Academic Publisher, Springer; First edition, 2002
3. Introduction to Wireless and Mobile Systems by Agrawal and Zeng, Brooks/ Cole (Thomson Learning), First edition, 2002
4. Uwe Hansmann, Lothar Merk, Martin S. Nicklons and Thomas Stober, Principles of Mobile Computing, Springer, New York, 2003.

AIM:

To learn the basics of designing intelligent agents that can solve general purpose problems, represent and process knowledge, plan and act, reason under uncertainty and can learn from experiences

UNIT I PROBLEM SOLVING 9

Introduction – Agents – Problem formulation – uninformed search strategies – heuristics – informed search strategies – constraint satisfaction

UNIT II LOGICAL REASONING 9

Logical agents – propositional logic – inferences – first-order logic – inferences in first-order logic – forward chaining – backward chaining – unification – resolution

UNIT III PLANNING 9

Planning with state-space search – partial-order planning – planning graphs – planning and acting in the real world

UNIT IV UNCERTAIN KNOWLEDGE AND REASONING 9

Uncertainty – review of probability - probabilistic Reasoning – Bayesian networks – inferences in Bayesian networks – Temporal models – Hidden Markov models

UNIT V LEARNING 9

Learning from observation - Inductive learning – Decision trees – Explanation based learning – Statistical Learning methods - Reinforcement Learning

TOTAL : 45 PERIODS**TEXT BOOK:**

1. S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Second Edition, Pearson Education, 2003.

REFERENCES:

2. David Poole, Alan Mackworth, Randy Goebel, "Computational Intelligence : a logical approach", Oxford University Press, 2004.
3. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem solving", Fourth Edition, Pearson Education, 2002.
4. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers, 1998.

UNIT I SIGNALS AND SYSTEMS 9

Basic elements of DSP – concepts of frequency in Analog and Digital Signals – sampling theorem – Discrete – time signals, systems – Analysis of discrete time LTI systems – Z transform – Convolution (linear and circular) – Correlation.

UNIT II	FREQUENCY TRANSFORMATIONS	9
Introduction to DFT – Properties of DFT – Filtering methods based on DFT – FFT Algorithms Decimation – in – time Algorithms, Decimation – in – frequency Algorithms – Use of FFT in Linear Filtering – DCT.		
UNIT III	IIR FILTER DESIGN	9
Structures of IIR – Analog filter design – Discrete time IIR filter from analog filter – IIR filter design by Impulse Invariance, Bilinear transformation, Approximation of derivatives – (HPF, BPF, BRF) filter design using frequency translation		
UNIT IV	FIR FILTER DESIGN	9
Structures of FIR – Linear phase FIR filter – Filter design using windowing techniques, Frequency sampling techniques – Finite word length effects in digital Filters		
UNIT V	APPLICATIONS	9
Multirate signal processing – Speech compression – Adaptive filter – Musical sound processing – Image enhancement.		

TOTAL : 45 PERIODS

TEXT BOOKS:

1. John G. Proakis & Dimitris G.Manolakis, “Digital Signal Processing – Principles, Algorithms & Applications”, Fourth edition, Pearson education / Prentice Hall, 2007.
2. Emmanuel C..Ifeachor, & Barrie.W.Jervis, “Digital Signal Processing”, Second edition, Pearson Education / Prentice Hall, 2002.

REFERENCES:

1. Alan V.Oppenheim, Ronald W. Schafer & Hohn. R.Back, “Discrete Time Signal Processing”, Pearson Education, 2nd edition, 2005.
2. Andreas Antoniou, “Digital Signal Processing”, Tata McGraw Hill, 2001

PTIT2352	CRYPTOGRAPHY AND NETWORK SECURITY	L T P C
		3 0 0 3

UNIT I	9
Security trends – Attacks and services – Classical crypto systems – Different types of ciphers – LFSR sequences – Basic Number theory – Congruences – Chinese Remainder theorem – Modular exponentiation – Fermat and Euler's theorem – Legendre and Jacobi symbols – Finite fields – continued fractions.	
UNIT II	9
Simple DES – Differential cryptoanalysis – DES – Modes of operation – Triple DES – AES – RC4 – RSA – Attacks – Primality test – factoring.	
UNIT III	9
Discrete Logarithms – Computing discrete logs – Diffie-Hellman key exchange – ElGamal Public key cryptosystems – Hash functions – Secure Hash – Birthday attacks - MD5 – Digital signatures – RSA – ElGamal – DSA.	

UNIT IV **9**
Authentication applications – Kerberos, X.509, PKI – Electronic Mail security – PGP, S/MIME – IP security – Web Security – SSL, TLS, SET.

UNIT V **9**
System security – Intruders – Malicious software – viruses – Firewalls – Security Standards.

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Wade Trappe, Lawrence C Washington, “ Introduction to Cryptography with coding theory”, 2nd ed, Pearson, 2007.
2. William Stallings, “Cryptography and Network security Principles and Practices”, Pearson/PHI, 4th ed, 2006.

REFERENCES:

1. W. Mao, “Modern Cryptography – Theory and Practice”, Pearson Education, Second Edition, 2007.
2. Charles P. Pfleeger, Shari Lawrence Pfleeger – Security in computing Third Edition – Prentice Hall of India, 2006

PTCS2021 **MULTICORE PROGRAMMING** **L T P C**
3 0 0 3

UNIT I **INTRODUCTION TO MULTIPROCESSORS AND SCALABILITY ISSUES** **9**

Scalable design principles – Principles of processor design – Instruction Level Parallelism, Thread level parallelism. Parallel computer models -- Symmetric and distributed shared memory architectures – Performance Issues – Multi-core Architectures - Software and hardware multithreading – SMT and CMP architectures – Design issues – Case studies – Intel Multi-core architecture – SUN CMP architecture.

UNIT II **PARALLEL PROGRAMMING** **9**
Fundamental concepts – Designing for threads – scheduling - Threading and parallel programming constructs – Synchronization – Critical sections – Deadlock. Threading APIs.

UNIT III **OPENMP PROGRAMMING** **9**
OpenMP – Threading a loop – Thread overheads – Performance issues – Library functions. Solutions to parallel programming problems – Data races, deadlocks and livelocks – Non-blocking algorithms – Memory and cache related issues.

UNIT IV **MPI PROGRAMMING** **9**
MPI Model – collective communication – data decomposition – communicators and topologies – point-to-point communication – MPI Library.

UNIT V **MULTITHREADED APPLICATION DEVELOPMENT** **9**
Algorithms, program development and performance tuning.

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Shameem Akhter and Jason Roberts, "Multi-core Programming", Intel Press, 2006.
2. Michael J Quinn, Parallel programming in C with MPI and OpenMP, Tata Macgraw Hill, 2003.

REFERENCES:

1. John L. Hennessey and David A. Patterson, " Computer architecture – A quantitative approach", Morgan Kaufmann/Elsevier Publishers, 4th. edition, 2007.
2. David E. Culler, Jaswinder Pal Singh, "Parallel computing architecture : A hardware/ software approach" , Morgan Kaufmann/Elsevier Publishers, 1999.

PTCS2028**UNIX INTERNALS****L T P C
3 0 0 3****UNIT I****9**

General Review of the System-History-System structure-User Perspective-Operating System Services- Assumptions About Hardware. Introduction to the Kernel-Architecture System Concepts-Data Structures- System Administration.

UNIT II**9**

The Buffer Cache-Headers-Buffer Pool-Buffer Retrieval-Reading and Writing Disk Blocks - Advantages and Disadvantages. Internal Representation of Files-Inodes-Structure-Directories-Path Name to Inode- Super Block-Inode Assignment-Allocation of Disk Blocks -Other File Types.

UNIT III**9**

System Calls for the File System-Open-Read-Write-Lseek-Close-Create-Special files Creation -Change Directory and Change Root-Change Owner and Change Mode-Stat-Fstat-Pipes-Dup-Mount-Unmount-Link-Unlink-File System Abstraction-Maintenance.

UNIT IV**9**

The System Representation of Processes-States-Transitions-System Memory-Context of a Process-Saving the Context-Manipulation of a Process Address Space-Sleep Process Control-signals-Process Termination-Awaiting-Invoking other Programs-The Shell-System Boot and the INIT Process.

UNIT V**9**

Memory Management Policies-Swapping-Demand Paging-a Hybrid System-I/O Subsystem-Driver Interfaces-Disk Drivers-Terminal Drivers.

TOTAL : 45 PERIODS**TEXT BOOK:**

1. Maurice J. Bach, "The Design of the Unix Operating System", Pearson Education, 2002.

REFERENCES:

1. Uresh Vahalia, "UNIX Internals: The New Frontiers", Prentice Hall, 2000.
2. John Lion, "Lion's Commentary on UNIX", 6th edition, Peer-to-Peer Communications, 2004.
3. Daniel P. Bovet & Marco Cesati, "Understanding the Linux Kernel", O'REILLY, Shroff Publishers & Distributors Pvt. Ltd, 2000.
4. M. Beck et al, "Linux Kernel Programming", Pearson Education Asia, 2002

PTIT2354	EMBEDDED SYSTEMS	L T P C 3 0 0 3
UNIT I	EMBEDDED COMPUTING	9
Challenges of Embedded Systems – Embedded system design process. Embedded processors – 8051 Microcontroller, ARM processor – Architecture, Instruction sets and programming.		
UNIT II	MEMORY AND INPUT / OUTPUT MANAGEMENT	9
Programming Input and Output – Memory system mechanisms – Memory and I/O devices and interfacing – Interrupts handling.		
UNIT III	PROCESSES AND OPERATING SYSTEMS	9
Multiple tasks and processes – Context switching – Scheduling policies – Interprocess communication mechanisms – Performance issues.		
UNIT IV	EMBEDDED SOFTWARE	9
Programming embedded systems in assembly and C – Meeting real time constraints – Multi-state systems and function sequences. Embedded software development tools – Emulators and debuggers.		
UNIT V	EMBEDDED SYSTEM DEVELOPMENT	9
Design issues and techniques – Case studies – Complete design of example embedded systems.		

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Wayne Wolf, “Computers as Components: Principles of Embedded Computer System Design”, Elsevier, 2006.
2. Michael J. Pont, “Embedded C”, Pearson Education , 2007.

REFERENCES:

1. Steve Heath, “Embedded System Design”, Elsevier, 2005.
2. Muhammed Ali Mazidi, Janice Gillispie Mazidi and Rolin D. McKinlay, “The 8051 Microcontroller and Embedded Systems”, Pearson Education, Second edition, 2007.

PTCS2029	ADVANCED DATABASE TECHNOLOGY	L T P C 3 0 0 3
UNIT I	RELATIONAL MODEL ISSUES	9
ER Model - Normalization – Query Processing – Query Optimization - Transaction Processing - Concurrency Control – Recovery - Database Tuning.		
UNIT II	DISTRIBUTED DATABASES	9
Parallel Databases – Inter and Intra Query Parallelism – Distributed Database Features – Distributed Database Architecture – Fragmentation – Distributed Query Processing – Distributed Transactions Processing – Concurrency Control – Recovery – Commit Protocols.		

UNIT III OBJECT ORIENTED DATABASES 9

Introduction to Object Oriented Data Bases - Approaches - Modeling and Design - Persistence – Query Languages - Transaction - Concurrency – Multi Version Locks – Recovery – POSTGRES – JASMINE –GEMSTONE - ODMG Model.

UNIT IV EMERGING SYSTEMS 9

Enhanced Data Models - Client/Server Model - Data Warehousing and Data Mining - Web Databases – Mobile Databases- XML and Web Databases.

UNIT V CURRENT ISSUES 9

Rules - Knowledge Bases - Active and Deductive Databases - Multimedia Databases– Multimedia Data Structures – Multimedia Query languages - Spatial Databases.

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Thomas Connolly and Carolyn Begg, “Database Systems, A Practical Approach to Design, Implementation and Management”, Third Edition, Pearson Education 2003.

REFERENCES:

1. R. Elmasri, S.B. Navathe, “Fundamentals of Database Systems”, Fifth Edition, Pearson Education, 2006.
2. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, “Database System Concepts”, Fifth Edition, Tata McGraw Hill, 2006.
3. C.J.Date, A.Kannan, S.Swamynathan, “An Introduction to Database Systems”, Eighth Edition, Pearson Education, 2006.

PTIT2043

KNOWLEDGE MANAGEMENT

**L T P C
3 0 0 3**

UNIT I KNOWLEDGE MANAGEMENT 9

KM Myths – KM Life Cycle – Understanding Knowledge – Knowledge, intelligence – Experience – Common Sense – Cognition and KM – Types of Knowledge – Expert Knowledge – Human Thinking and Learning.

UNIT II KNOWLEDGE MANAGEMENT SYSTEM LIFE CYCLE 9

Challenges in Building KM Systems – Conventional Vrs KM System Life Cycle (KMSLS) – Knowledge Creation and Knowledge Architecture – Nonaka’s Model of Knowledge Creation and Transformation. Knowledge Architecture.

UNIT III CAPTURING KNOWLEDGE 9

Evaluating the Expert – Developing a Relationship with Experts – Fuzzy Reasoning and the Quality of Knowledge – Knowledge Capturing Techniques, Brain Storming – Protocol Analysis – Consensus Decision Making – Repertory Grid- Concept Mapping – Blackboarding.

UNIT IV KNOWLEDGE CODIFICATION 9

Modes of Knowledge Conversion – Codification Tools and Procedures – Knowledge Developer’s Skill Sets – System Testing and Deployment – Knowledge Testing – Approaches to Logical Testing, User Acceptance Testing – KM System Deployment Issues – User Training – Post implementation.

UNIT V KNOWLEDGE TRANSFER AND SHARING 9
 Transfer Methods – Role of the Internet – Knowledge Transfer in e-world – KM System Tools – Neural Network – Association Rules – Classification Trees – Data Mining and Business Intelligence – Decision Making Architecture – Data Management – Knowledge Management Protocols – Managing Knowledge Workers.

TOTAL: 45 PERIODS

TEXT BOOK:

1. Elias. M. Award & Hassan M. Ghaziri – “Knowledge Management” Pearson Education 2003.

REFERENCES:

1. Guus Schreiber, Hans Akkermans, Anjo Anjewierden, Robert de Hoog, Nigel Shadbolt, Walter Van de Velde and Bob Wielinga, “Knowledge Engineering and Management”, Universities Press, 2001.
2. C.W. Holsapple, “Handbooks on Knowledge Management”, International Handbooks on Information Systems, Vol 1 and 2, 2003

**PTCS2032 DATA WAREHOUSING AND DATA MINING L T P C
 3 0 0 3**

UNIT I DATA WAREHOUSING 10
 Data warehousing Components –Building a Data warehouse -- Mapping the Data Warehouse to a Multiprocessor Architecture – DBMS Schemas for Decision Support – Data Extraction, Cleanup, and Transformation Tools –Metadata.

UNIT II BUSINESS ANALYSIS 8
 Reporting and Query tools and Applications – Tool Categories – The Need for Applications – Cognos Impromptu – Online Analytical Processing (OLAP) – Need – Multidimensional Data Model – OLAP Guidelines – Multidimensional versus Multirelational OLAP – Categories of Tools – OLAP Tools and the Internet.

UNIT III DATA MINING 8
 Introduction – Data – Types of Data – Data Mining Functionalities – Interestingness of Patterns – Classification of Data Mining Systems – Data Mining Task Primitives – Integration of a Data Mining System with a Data Warehouse – Issues –Data Preprocessing.

UNIT IV ASSOCIATION RULE MINING AND CLASSIFICATION 11
 Mining Frequent Patterns, Associations and Correlations – Mining Methods – Mining Various Kinds of Association Rules – Correlation Analysis – Constraint Based Association Mining – Classification and Prediction - Basic Concepts - Decision Tree Induction - Bayesian Classification – Rule Based Classification – Classification by Backpropagation – Support Vector Machines – Associative Classification – Lazy Learners – Other Classification Methods - Prediction

UNIT V CLUSTERING AND APPLICATIONS AND TRENDS IN DATA MINING 8

Cluster Analysis - Types of Data – Categorization of Major Clustering Methods - K-means – Partitioning Methods – Hierarchical Methods - Density-Based Methods –Grid Based Methods – Model-Based Clustering Methods – Clustering High Dimensional Data - Constraint – Based Cluster Analysis – Outlier Analysis – Data Mining Applications.

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Alex Berson and Stephen J. Smith, “ Data Warehousing, Data Mining & OLAP”, Tata McGraw – Hill Edition, Tenth Reprint 2007.
2. Jiawei Han and Micheline Kamber, “Data Mining Concepts and Techniques”, Second Edition, Elsevier, 2007.

REFERENCES:

1. Pang-Ning Tan, Michael Steinbach and Vipin Kumar, “ Introduction To Data Mining”, Person Education, 2007.
2. K.P. Soman, Shyam Diwakar and V. Ajay “, Insight into Data mining Theory and Practice”, Easter Economy Edition, Prentice Hall of India, 2006.
3. G. K. Gupta, “ Introduction to Data Mining with Case Studies”, Easter Economy Edition, Prentice Hall of India, 2006.
4. Daniel T.Larose, “Data Mining Methods and Models”, Wile-Interscience, 2006.

PTCS2033

REAL TIME SYSTEMS

L T P C

3 0 0 3

UNIT I INTRODUCTION 9

Introduction - Issues in Real Time Computing, Structure of a Real Time System. Task Classes, Performance Measures for Real Time Systems, Estimating Program Run times. Task Assignment and Scheduling - Classical Uniprocessor scheduling algorithms, UniProcessor scheduling of IRIS Tasks, Task Assignment, Mode Changes, and Fault Tolerant Scheduling.

UNIT II PROGRAMMING LANGUAGES AND TOOLS 9

Programming Language and Tools – Desired Language characteristics, Data Typing, Control structures, Facilitating Hierarchical Decomposition, Packages, Run-time (Exception) Error handling, Overloading and Generics, Multitasking, Low Level programming, Task scheduling, Timing Specifications, Programming Environments, Run-time Support.

UNIT III REAL TIME DATABASES 9

Real time Databases - Basic Definition, Real time Vs General Purpose Databases, Main Memory Databases, Transaction priorities, Transaction Aborts, Concurrency Control Issues, Disk Scheduling Algorithms, Two-phase Approach to improve Predictability, Maintaining Serialization Consistency, Databases for Hard Real Time systems.

UNIT IV COMMUNICATION 9

Real-Time Communication - Communications Media, Network Topologies Protocols, Fault Tolerant Routing. Fault Tolerance Techniques - Fault Types, Fault Detection. Fault Error containment Redundancy, Data Diversity, Reversal Checks, Integrated Failure handling.

UNIT V EVALUATION TECHNIQUES 9
 Reliability Evaluation Techniques - Obtaining Parameter Values, Reliability Models for Hardware Redundancy, Software Error models. Clock Synchronization - Clock, A Nonfault-Tolerant Synchronization Algorithm, Impact of Faults, Fault Tolerant Synchronization in Hardware, Fault Tolerant Synchronization in Software

TOTAL: 45 PERIODS

TEXT BOOK:

1. C.M. Krishna, Kang G. Shin, "Real-Time Systems", McGraw-Hill International Editions, 1997.

REFERENCES:

1. Stuart Bennett, "Real Time Computer Control-An Introduction", Second edition Perntice Hall PTR, 1994.
2. Peter D. Lawrence, "Real time Micro Computer System Design – An Introduction", McGraw Hill, 1988.
3. S.T. Allworth and R.N. Zobel, "Introduction to real time software design", Macmillan, II Edition, 1987.
4. R.J.A Buhur, D.L. Bailey, " An Introduction to Real-Time Systems", Prentice-Hall International, 1999.
5. Philip.A.Laplante "Real Time System Design and Analysis" PHI , III Edition, April 2004.

**PTCS2034 TCP/IP DESIGN AND IMPLEMENTATION L T P C
 3 0 0 3**

UNIT I INTRODUCTION 9
 Internetworking concepts and architecture model – classful Internet address – CIDR – Subnetting and Supernetting – AARP – RARP- IP- IP Routing – ICMP – IPV6.

UNIT II TCP 9
 Services – header – connection establishment and termination – interactive data flow – bulk data flow – timeout and retransmission – persist timer – keep alive timer – futures and performance.

UNIT III IP IMPLEMENTATION 9
 IP global software organization – routing table – routing algorithms – fragmentation and reassembly – error processing (ICMP) – Multicast Processing (IGMP).

UNIT IV TCP IMPLEMENTATION I 9
 Data structure and input processing – transmission control blocks – segment format – comparision – finite state machine implementation – Output processing – mutual exclusion – computing the TCP Data length.

UNIT V TCP IMPLEMENTATION II 9
 Timers – events and messages – timer process – deleting and inserting timer event – flow control and adaptive retransmission – congestion avoidance and control – urgent data processing and push function.

TOTAL : 45 PERIODS

TEXT BOOKS:

1. Douglas E Comer, "Internetworking with TCP/IP Principles, Protocols and Architecture", Vol 1 and 2, Vth Edition
2. W. Richard Stevens "TCP/IP Illustrated" Vol 1. 2003.

REFERENCES:

1. Forouzan, "TCP/IP Protocol Suite" Second Edition, Tate MC Graw Hill, 2003.
2. W. Richard Stevens "TCP/IP Illustrated" Volume 2, Pearson Education 2003

PTIT2401**SERVICE ORIENTED ARCHITECTURE****L T P C
3 0 0 3****OBJECTIVES:**

- To gain understanding of the basic principles of service orientation
- To learn service oriented analysis techniques
- To learn technology underlying the service design
- To learn advanced concepts such as service composition, orchestration and Choreography
- To know about various WS-* specification standards

UNIT I**9**

Roots of SOA – Characteristics of SOA - Comparing SOA to client-server and distributed internet architectures – Anatomy of SOA- How components in an SOA interrelate - Principles of service orientation

UNIT II**9**

Web services – Service descriptions – Messaging with SOAP – Message exchange Patterns – Coordination – Atomic Transactions – Business activities – Orchestration – Choreography - Service layer abstraction – Application Service Layer – Business Service Layer – Orchestration Service Layer

UNIT III**9**

Service oriented analysis – Business-centric SOA – Deriving business services- service modeling - Service Oriented Design – WSDL basics – SOAP basics – SOA composition guidelines – Entity-centric business service design – Application service design – Task-centric business service design

UNIT IV**9**

SOA platform basics – SOA support in J2EE – Java API for XML-based web services (JAX-WS) - Java architecture for XML binding (JAXB) – Java API for XML Registries (JAXR) - Java API for XML based RPC (JAX-RPC)- Web Services Interoperability Technologies (WSIT) - SOA support in .NET – Common Language Runtime - ASP.NET web forms – ASP.NET web services – Web Services Enhancements (WSE).

UNIT V**9**

WS-BPEL basics – WS-Coordination overview - WS-Choreography, WS-Policy, WS-Security

TOTAL: 45 PERIODS**TEXT BOOK:**

1. Thomas Erl, "Service-Oriented Architecture: Concepts, Technology, and Design", Pearson Education, 2005.

REFERENCES:

1. Thomas Erl, "SOA Principles of Service Design "(The Prentice Hall Service-Oriented Computing Series from Thomas Erl), 2005.
2. Newcomer, Lomow, "Understanding SOA with Web Services", Pearson Education, 2005.
3. Sandeep Chatterjee, James Webber, "Developing Enterprise Web Services, An Architect's Guide", Pearson Education, 2005.
4. Dan Woods and Thomas Mattern, " Enterprise SOA Designing IT for Business Innovation" O'REILLY, First Edition, 2006

PTCS2354**ADVANCED COMPUTER ARCHITECTURE****L T P C
3 0 0 3****UNIT I INSTRUCTION LEVEL PARALLELISM****9**

ILP – Concepts and challenges – Hardware and software approaches – Dynamic scheduling – Speculation - Compiler techniques for exposing ILP – Branch prediction.

UNIT II MULTIPLE ISSUE PROCESSORS**9**

VLIW & EPIC – Advanced compiler support – Hardware support for exposing parallelism – Hardware versus software speculation mechanisms – IA 64 and Itanium processors – Limits on ILP.

UNIT III MULTIPROCESSORS AND THREAD LEVEL PARALLELISM**9**

Symmetric and distributed shared memory architectures – Performance issues – Synchronization – Models of memory consistency – Introduction to Multithreading.

UNIT IV MEMORY AND I/O**9**

Cache performance – Reducing cache miss penalty and miss rate – Reducing hit time – Main memory and performance – Memory technology. Types of storage devices – Buses – RAID – Reliability, availability and dependability – I/O performance measures – Designing an I/O system.

UNIT V MULTI-CORE ARCHITECTURES**9**

Software and hardware multithreading – SMT and CMP architectures – Design issues – Case studies – Intel Multi-core architecture – SUN CMP architecture - heterogenous multi-core processors – case study: IBM Cell Processor.

TOTAL : 45 PERIODS**TEXT BOOK:**

1. John L. Hennessey and David A. Patterson, " Computer architecture – A quantitative approach", Morgan Kaufmann / Elsevier Publishers, 4th. edition, 2007.

REFERENCES:

1. David E. Culler, Jaswinder Pal Singh, "Parallel computing architecture : A hardware/software approach", Morgan Kaufmann /Elsevier Publishers, 1999.
2. Kai Hwang and Zhi.Wei Xu, "Scalable Parallel Computing", Tata McGraw Hill, New Delhi, 2003.

- UNIT I INTRODUCTION TO SIMULATION 9**
Introduction – Simulation Terminologies- Application areas – Model Classification – Types of Simulation- Steps in a Simulation study- Concepts in Discrete Event Simulation - Simulation Examples
- UNIT II MATHEMATICAL MODELS 9**
Statistical Models - Concepts – Discrete Distribution- Continuous Distribution – Poisson Process- Empirical Distributions- Queueing Models – Characteristics- Notation – Queueing Systems – Markovian Models- Properties of random numbers- Generation of Pseudo Random numbers- Techniques for generating random numbers-Testing random number generators- Generating Random-Variates- Inverse Transform technique – Acceptance- Rejection technique – Composition & Convolution Method.
- UNIT III ANALYSIS OF SIMULATION DATA 9**
Input Modeling - Data collection - Assessing sample independence - Hypothesizing distribution family with data - Parameter Estimation - Goodness-of-fit tests - Selecting input models in absence of data- Output analysis for a Single system – Terminating Simulations – Steady state simulations.
- UNIT IV VERIFICATION AND VALIDATION 9**
Model Building – Verification of Simulation Models – Calibration and Validation of Models – Validation of Model Assumptions – Validating Input – Output Transformations.
- UNIT V SIMULATION OF COMPUTER SYSTEMS AND CASE STUDIES 9**
Simulation Tools – Model Input – High level computer system simulation – CPU – Memory Simulation – Comparison of systems via simulation – Simulation Programming techniques - Development of Simulation models.

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Jerry Banks and John Carson, “ Discrete Event System Simulation”, Fourth Edition, PHI, 2005.
2. Geoffrey Gordon, “System Simulation”, Second Edition, PHI, 2006 (Unit – V).

REFERENCES:

1. Frank L. Severance, “ System Modeling and Simulation”, Wiley, 2001.
2. Averill M. Law and W.David Kelton, “ Simulation Modeling and Analysis, Third Edition, McGraw Hill, 2006.
3. Jerry Banks, “Handbook of Simulation: Principles, Methodology, Advances, Applications and Practice”, Wiley, 1998.

UNIT I INTRODUCTION 9

Introduction - Need for quality - Evolution of quality - Definition of quality - Dimensions of manufacturing and service quality - Basic concepts of TQM - Definition of TQM – TQM Framework - Contributions of Deming, Juran and Crosby – Barriers to TQM.

UNIT II TQM PRINCIPLES 9

Leadership – Strategic quality planning, Quality statements - Customer focus – Customer orientation, Customer satisfaction, Customer complaints, Customer retention - Employee involvement – Motivation, Empowerment, Team and Teamwork, Recognition and Reward, Performance appraisal - Continuous process improvement – PDSA cycle, 5s, Kaizen - Supplier partnership – Partnering, Supplier selection, Supplier Rating.

UNIT III TQM TOOLS & TECHNIQUES I 9

The seven traditional tools of quality – New management tools – Six-sigma: Concepts, methodology, applications to manufacturing, service sector including IT – Bench marking – Reason to bench mark, Bench marking process – FMEA – Stages, Types.

UNIT IV TQM TOOLS & TECHNIQUES II 9

Quality circles – Quality Function Deployment (QFD) – Taguchi quality loss function – TPM – Concepts, improvement needs – Cost of Quality – Performance measures.

UNIT V QUALITY SYSTEMS 9

Need for ISO 9000- ISO 9000-2000 Quality System – Elements, Documentation, Quality auditing- QS 9000 – ISO 14000 – Concepts, Requirements and Benefits – Case studies of TQM implementation in manufacturing and service sectors including IT.

TOTAL: 45 PERIODS**TEXT BOOK:**

1. Dale H.Besterfield, et al., “Total Quality Management”, Pearson Education Asia, 3rd Edition, Indian Reprint (2006).

REFERENCES:

1. James R. Evans and William M. Lindsay, “The Management and Control of Quality”, 6th Edition, South-Western (Thomson Learning), 2005.
2. Oakland, J.S., “TQM – Text with Cases”, Butterworth – Heinemann Ltd., Oxford, 3rd Edition, 2003.
3. Suganthi,L and Anand Samuel, “Total Quality Management”, Prentice Hall (India) Pvt. Ltd.,2006.
4. Janakiraman, B and Gopal, R.K, “Total Quality Management – Text and Cases”, Prentice Hall (India) Pvt. Ltd., 2006.

UNIT I INTRODUCTION 9

Testing as an Engineering Activity – Role of Process in Software Quality – Testing as a Process – Basic Definitions – Software Testing Principles – The Tester's Role in a Software Development Organization – Origins of Defects – Defect Classes – The Defect Repository and Test Design – Defect Examples – Developer/Tester Support for Developing a Defect Repository.

UNIT II TEST CASE DESIGN 9

Introduction to Testing Design Strategies – The Smarter Tester – Test Case Design Strategies – Using Black Box Approach to Test Case Design Random Testing – Requirements based testing – positive and negative testing — Boundary Value Analysis – decision tables - Equivalence Class Partitioning state-based testing– cause-effect graphing – error guessing - compatibility testing – user documentation testing – domain testing Using White-Box Approach to Test design – Test Adequacy Criteria – static testing vs. structural testing – code functional testing - Coverage and Control Flow Graphs – Covering Code Logic – Paths – Their Role in White-box Based Test Design – code complexity testing – Evaluating Test Adequacy Criteria.

UNIT III LEVELS OF TESTING 9

The Need for Levels of Testing – Unit Test – Unit Test Planning –Designing the Unit Tests. The Test Harness – Running the Unit tests and Recording results – Integration tests – Designing Integration Tests – Integration Test Planning – scenario testing – defect bash elimination -System Testing – types of system testing - Acceptance testing – performance testing - Regression Testing – internationalization testing – ad-hoc testing - Alpha – Beta Tests – testing OO systems – usability and accessibility testing

UNIT IV TEST MANAGEMENT 9

People and organizational issues in testing – organization structures for testing teams – testing services - Test Planning – Test Plan Components – Test Plan Attachments – Locating Test Items – test management – test process - Reporting Test Results – The role of three groups in Test Planning and Policy Development – Introducing the test specialist – Skills needed by a test specialist – Building a Testing Group.

UNIT V CONTROLLING AND MONITORING 9

Software test automation – skills needed for automation – scope of automation – design and architecture for automation – requirements for a test tool – challenges in automation - Test metrics and measurements –project, progress and productivity metrics – Status Meetings – Reports and Control Issues – Criteria for Test Completion – SCM – Types of reviews – Developing a review program – Components of Review Plans– Reporting Review Results. – evaluating software quality – defect prevention – testing maturity model

TOTAL: 45 PERIODS**TEXT BOOKS:**

1. Srinivasan Desikan and Gopaldaswamy Ramesh, “ Software Testing – Principles and Practices”, Pearson education, 2006.
2. Aditya P.Mathur, “Foundations of Software Testing”, Pearson Education,2008.

REFERENCES:

1. Boris Beizer, “Software Testing Techniques”, Second Edition,Dreamtech, 2003
2. Elfriede Dustin, “Effective Software Testing”, First Edition, Pearson Education, 2003.
3. Renu Rajani, Pradeep Oak, “Software Testing – Effective Methods, Tools and Techniques”, Tata McGraw Hill, 2004.

UNIT I INTRODUCTION 9

Graphs – Introduction – Isomorphism – Sub graphs – Walks, Paths, Circuits – Connectedness – Components – Euler Graphs – Hamiltonian Paths and Circuits – Trees – Properties of trees – Distance and Centers in Tree – Rooted and Binary Trees.

UNIT II TREES, CONNECTIVITY, PLANARITY 9

Spanning trees – Fundamental Circuits – Spanning Trees in a Weighted Graph – Cut Sets – Properties of Cut Set – All Cut Sets – Fundamental Circuits and Cut Sets – Connectivity and Separability – Network flows – 1-Isomorphism – 2-Isomorphism – Combinational and Geometric Graphs – Planer Graphs – Different Representation of a Planer Graph.

UNIT III MATRICES, COLOURING AND DIRECTED GRAPH 9

Incidence matrix – Submatrices – Circuit Matrix – Path Matrix – Adjacency Matrix – Chromatic Number – Chromatic partitioning – Chromatic polynomial – Matching – Covering – Four Color Problem – Directed Graphs – Types of Directed Graphs – Digraphs and Binary Relations – Directed Paths and Connectedness – Euler Graphs – Adjacency Matrix of a Digraph.

UNIT IV ALGORITHMS 9

Algorithms: Connectedness and Components – Spanning tree – Finding all Spanning Trees of a Graph – Set of Fundamental Circuits – Cut Vertices and Separability – Directed Circuits.

UNIT V ALGORITHMS 9

Algorithms: Shortest Path Algorithm – DFS – Planarity Testing – Isomorphism.

TOTAL: 45 PERIODS**TEXT BOOKS:**

1. Narsingh Deo, "Graph Theory: With Application to Engineering and Computer Science", Prentice Hall of India, 2003.

REFERENCES:

1. R.J. Wilson, "Introduction to Graph Theory", Fourth Edition, Pearson Education, 2003.

UNIT I FUZZY SET THEORY 10

Introduction to Neuro – Fuzzy and Soft Computing – Fuzzy Sets – Basic Definition and Terminology – Set-theoretic Operations – Member Function Formulation and Parameterization – Fuzzy Rules and Fuzzy Reasoning – Extension Principle and Fuzzy Relations – Fuzzy If-Then Rules – Fuzzy Reasoning – Fuzzy Inference Systems – Mamdani Fuzzy Models – Sugeno Fuzzy Models – Tsukamoto Fuzzy Models – Input Space Partitioning and Fuzzy Modeling.

UNIT II OPTIMIZATION**8**

Derivative-based Optimization – Descent Methods – The Method of Steepest Descent – Classical Newton's Method – Step Size Determination – Derivative-free Optimization – Genetic Algorithms – Simulated Annealing – Random Search – Downhill Simplex Search.

UNIT III ARTIFICIAL INTELLIGENCE**10**

Introduction, Knowledge Representation – Reasoning, Issues and Acquisition: Propositional and Predicate Calculus Rule Based knowledge Representation Symbolic Reasoning Under Uncertainty Basic knowledge Representation Issues Knowledge acquisition – Heuristic Search: Techniques for Heuristic search Heuristic Classification - State Space Search: Strategies Implementation of Graph Search Search based on Recursion Patent-directed Search Production System and Learning.

UNIT IV NEURO FUZZY MODELING**9**

Adaptive Neuro-Fuzzy Inference Systems – Architecture – Hybrid Learning Algorithm – Learning Methods that Cross-fertilize ANFIS and RBFN – Coactive Neuro Fuzzy Modeling – Framework Neuron Functions for Adaptive Networks – Neuro Fuzzy Spectrum.

UNIT V APPLICATIONS OF COMPUTATIONAL INTELLIGENCE**8**

Printed Character Recognition – Inverse Kinematics Problems – Automobile Fuel Efficiency Prediction – Soft Computing for Color Recipe Prediction.

TOTAL: 45 PERIODS**TEXT BOOKS:**

1. J.S.R.Jang, C.T.Sun and E.Mizutani, "Neuro-Fuzzy and Soft Computing", PHI, 2004, Pearson Education 2004.
2. N.P.Padhy, "Artificial Intelligence and Intelligent Systems", Oxford University Press, 2006.

REFERENCES:

1. Elaine Rich & Kevin Knight, Artificial Intelligence, Second Edition, Tata Mcgraw Hill Publishing Comp., 2006, New Delhi.
2. Timothy J.Ross, "Fuzzy Logic with Engineering Applications", McGraw-Hill, 1997.
3. Davis E.Goldberg, "Genetic Algorithms: Search, Optimization and Machine Learning", Addison Wesley, N.Y., 1989.
4. S. Rajasekaran and G.A.V.Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithms", PHI, 2003.
5. R.Eberhart, P.Simpson and R.Dobbins, "Computational Intelligence - PC Tools", AP Professional, Boston, 1996.
6. Amit Konar, "Artificial Intelligence and Soft Computing Behaviour and Cognitive model of the human brain", CRC Press, 2008.

AIM:

The aim is to inculcate a basic training in the processing of images for practical applications in the domain of medical, remoting sessions and in general.

OBJECTIVES:

- To introduce basic concepts in acquiring, storage and Process of images
- To introduce for enhancing the quality of images.
- To introduce techniques for extraction and processing of region of interest
- To introduce case studies of Image Processing.

UNIT I FUNDAMENTALS OF IMAGE PROCESSING 9

Introduction – Steps in Image Processing Systems – Image Acquisition – Sampling and Quantization – Pixel Relationships – Colour Fundamentals and Models, File Formats, Image operations – Arithmetic, Geometric and Morphological.

UNIT II IMAGE ENHANCEMENT 9

Spatial Domain Gray level Transformations Histogram Processing Spatial Filtering – Smoothing and Sharpening. Frequency Domain : Filtering in Frequency Domain – DFT, FFT, DCT – Smoothing and Sharpening filters – Homomorphic Filtering.

UNIT III IMAGE SEGMENTATION AND FEATURE ANALYSIS 9

Detection of Discontinuities – Edge Operators – Edge Linking and Boundary Detection – Thresholding – Region Based Segmentation – Morphological WaterSheds – Motion Segmentation, Feature Analysis and Extraction.

UNIT IV MULTI RESOLUTION ANALYSIS AND COMPRESSIONS 9

Multi Resolution Analysis : Image Pyramids – Multi resolution expansion – Wavelet Transforms.

Image Compression : Fundamentals – Models – Elements of Information Theory – Error Free Compression – Lossy Compression – Compression Standards.

UNIT V APPLICATIONS OF IMAGE PROCESSING 9

Image Classification – Image Recognition – Image Understanding – Video Motion Analysis – Image Fusion – Steganography – Digital Compositing – Mosaics – Colour Image Processing..

TOTAL: 45 PERIODS

TEXT BOOKS:

1. Rafael C.Gonzalez and Richard E.Woods, “Digital Image Processing” Second Edition, Pearson Education, 2003.

REFERENCES:

1. Milan Sonka, Vaclav Hlavac and Roger Boyle, “Image Processing, Analysis and Machine Vision”, Second Edition, Thomson Learning, 2001
2. Anil K.Jain, “Fundamentals of Digital Image Processing”, PHI, 2006.
3. Sanjit K. Mitra, & Giovanni L. Sicuranza, “Non Linear Image Processing”, Elsevier, 2007.
4. Richard O. Duda, Peter E. HOF, David G. Stork, “Pattern Classification” Wiley Student Edition, 2006.

UNIT I**9**

Characterization of Distributed Systems-Introduction-Examples-Resource Sharing and the Web-Challenges.

System Models-Architectural-Fundamental.

Interprocess Communication-Introduction-API for Internet protocols-External data representation and marshalling--Client-server communication-Group communication-Case study: Interprocess Communication in UNIX.

UNIT II**9**

Distributed Objects and Remote Invocation-Introduction-Communication between distributed objects-Remote procedure calls-Events and notifications-Case study: Java RMI.

Operating System Support-Introduction-OS layer-Protection-Processes and threads-Communication and invocation OS architecture.

UNIT III**9**

Distributed File Systems-Introduction-File service architecture-Case Study:Sun Network File System-Enhancements and further developments.

Name Services-Introduction-Name Services and the Domain Name System-Directory Services-Case Study: Global Name Service.

UNIT IV**9**

Time and Global States-Introduction-Clocks, events and process states-Synchronizing physical clocks-Logical time and logical clocks-Global states-Distributed debugging.

Coordination and Agreement-Introduction-Distributed mutual exclusion-Elections-Multicast communication-Consensus and related problems.

UNIT V**9**

Distributed Shared Memory-Introduction-Design and implementation issues-Sequential consistency and Ivy case study Release consistency and Munin case study-Other consistency models.

CORBA Case Study- Introduction-CORBA RMI-CORBA services.

TOTAL: 45 PERIODS**TEXT BOOK:**

1. George Coulouris, Jean Dollimore, Tim Kindberg, , "Distributed Systems: Concepts and Design", 4th Edition, Pearson Education, 2005.

REFERENCES:

1. A.tS. Tanenbaum and M. V. Steen, "Distributed Systems: Principles and Paradigms", Second Edition, Prentice Hall, 2006.
2. M.L.Liu, "Distributed Computing Principles and Applications", Pearson Addison Wesley, 2004.
3. Mukesh Singhal, "Advanced Concepts In Operating Systems", McGrawHill Series in Computer Science, 1994.
4. Nancy A. Lynch, "Distributed Algorithms", The Morgan Kaufmann Series in Data Management System, Morgan Kaufmann Publishers, 2000.

UNIT I ENGINEERING ETHICS 9

Senses of 'Engineering Ethics' – Variety of moral issues – Types of inquiry – Moral dilemmas – Moral Autonomy – Kohlberg's theory – Gilligan's theory – Consensus and Controversy – Professions and Professionalism – Professional Ideals and Virtues – Uses of Ethical Theories

UNIT II ENGINEERING AS SOCIAL EXPERIMENTATION 9

Engineering as Experimentation – Engineers as responsible Experimenters – Research Ethics - Codes of Ethics – Industrial Standards - A Balanced Outlook on Law – The Challenger Case Study

UNIT III ENGINEER'S RESPONSIBILITY FOR SAFETY 9

Safety and Risk – Assessment of Safety and Risk – Risk Benefit Analysis – Reducing Risk – The Government Regulator's Approach to Risk - Chernobyl Case Studies and Bhopal

UNIT IV RESPONSIBILITIES AND RIGHTS 9

Collegiality and Loyalty – Respect for Authority – Collective Bargaining – Confidentiality – Conflicts of Interest – Occupational Crime – Professional Rights – Employee Rights – Intellectual Property Rights (IPR) - Discrimination

UNIT V GLOBAL ISSUES 9

Multinational Corporations – Business Ethics - Environmental Ethics – Computer Ethics - Role in Technological Development – Weapons Development – Engineers as Managers – Consulting Engineers – Engineers as Expert Witnesses and Advisors – Honesty – Moral Leadership – Sample Code of Conduct

TOTAL: 45 PERIODS**TEXT BOOKS:**

1. Mike Martin and Roland Schinzinger, "Ethics in Engineering", McGraw Hill, New York, 2005.
2. Charles E Harris, Michael S Pritchard and Michael J Rabins, "Engineering Ethics – Concepts and Cases", Thompson Learning, 2000.

REFERENCES:

1. Charles D Fleddermann, "Engineering Ethics", Prentice Hall, New Mexico, 1999.
2. John R Boatright, "Ethics and the Conduct of Business", Pearson Education, 2003
3. Edmund G Seebauer and Robert L Barry, "Fundamentals of Ethics for Scientists and Engineers", Oxford University Press, 2001.
4. Prof. (Col) P S Bajaj and Dr. Raj Agrawal, "Business Ethics – An Indian Perspective", Biztantra, New Delhi, 2004.
5. David Ermann and Michele S Shauf, "Computers, Ethics and Society", Oxford University Press, (2003)

UNIT I INTRODUCTION 10

Nanoscale Science and Technology- Implications for Physics, Chemistry, Biology and Engineering-Classifications of nanostructured materials- nano particles- quantum dots, nanowires-ultra-thinfilms-multilayered materials. Length Scales involved and effect on properties: Mechanical, Electronic, Optical, Magnetic and Thermal properties. Introduction to properties and motivation for study (qualitative only).

UNIT II PREPARATION METHODS 10

Bottom-up Synthesis-Top-down Approach: Precipitation, Mechanical Milling, Colloidal routes, Self-assembly, Vapour phase deposition, MOCVD, Sputtering, Evaporation, Molecular Beam Epitaxy, Atomic Layer Epitaxy, MOMBE.

UNIT III PATTERNING AND LITHOGRAPHY FOR NANOSCALE DEVICES 5

Introduction to optical/UV electron beam and X-ray Lithography systems and processes, Wet etching, dry (Plasma /reactive ion) etching, Etch resists-dip pen lithography

UNIT IV PREPARATION ENVIRONMENTS 10

Clean rooms: specifications and design, air and water purity, requirements for particular processes, Vibration free environments: Services and facilities required. Working practices, sample cleaning, Chemical purification, chemical and biological contamination, Safety issues, flammable and toxic hazards, biohazards.

UNIT V CHARACTERISATION TECHNIQUES 10

X-ray diffraction technique, Scanning Electron Microscopy - environmental techniques, Transmission Electron Microscopy including high-resolution imaging, Surface Analysis techniques- AFM, SPM, STM, SNOM, ESCA, SIMS-Nanoindentation

TOTAL: 45 PERIODS**TEXT BOOKS:**

1. A.S. Edelstein and R.C. Cammearata, eds., Nanomaterials: Synthesis, Properties and Applications, (Institute of Physics Publishing, Bristol and Philadelphia, 1996)
2. N John Dinardo, Nanoscale charecterisation of surfaces & Interfaces, Second edition, Weinheim Cambridge, Wiley-VCH, 2000

REFERENCES:

1. G Timp (Editor), Nanotechnology, AIP press/Springer, 1999
2. Akhlesh Lakhtakia (Editor) The Hand Book of Nano Technology, "Nanometer Structure", Theory, Modeling and Simulations. Prentice-Hall of India (P) Ltd, New Delhi, 2007.

UNIT I HIGH SPEED NETWORKS 9

Frame Relay Networks – Asynchronous transfer mode – ATM Protocol Architecture, ATM logical Connection – ATM Cell – ATM Service Categories – AAL. High Speed LAN's: Fast Ethernet – Gigabit Ethernet– Fibre Channel – Wireless LAN's, WiFi and WiMax Networks applications, requirements – Architecture of 802.11.

UNIT II	CONGESTION AND TRAFFIC MANAGEMENT	8
Queuing Analysis – Queuing Models – Single Server Queues – Effects of Congestion – Congestion Control – Traffic Management – Congestion Control in Packet Switching Networks – Frame Relay Congestion Control.		
UNIT III	TCP AND ATM CONGESTION CONTROL	12
TCP Flow control – TCP Congestion Control – Retransmission – Timer Management – Exponential RTO backoff – KARN’s Algorithm – Window management – Performance of TCP over ATM. Traffic and Congestion control in ATM – Requirements – Attributes – Traffic Management Frame work, Traffic Control – ABR traffic Management – ABR rate control, RM cell formats – ABR Capacity allocations – GFR traffic management.		
UNIT IV	INTEGRATED AND DIFFERENTIATED SERVICES	8
Integrated Services Architecture – Approach, Components, Services- Queuing Discipline – FQ – PS – BRFQ – GPS – WFQ – Random Early Detection – Differentiated Services.		
UNIT V	PROTOCOLS FOR QOS SUPPORT	8
RSVP – Goals & Characteristics, Data Flow, RSVP operations – Protocol Mechanisms – Multiprotocol Label Switching – Operations, Label Stacking – Protocol details – RTP – Protocol Architecture – Data Transfer Protocol– RTCP.		

TOTAL: 45 PERIODS

TEXT BOOKS:

1. William Stallings, “High speed networks and internet”, Second Edition, Pearson Education, 2002.

REFERENCES:

1. Warland, Pravin Varaiya, “High performance communication networks”, Second Edition , Jean Harcourt Asia Pvt. Ltd., , 2001.
2. Irvan Pepelnjk, Jim Guichard, Jeff Apcar, “MPLS and VPN architecture”, Cisco Press, Volume 1 and 2, 2003.
3. Abhijit S. Pandya, Ercan Sea, “ATM Technology for Broad Band Telecommunication Networks”, CRC Press, New York, 2004.

PTIT2403	SOFTWARE PROJECT MANAGEMENT	L T P C
		3 0 0 3

UNIT I	INTRODUCTION TO SOFTWARE PROJECT MANAGEMENT	9
Project Definition – Contract Management – Activities Covered By Software Project Management – Overview Of Project Planning – Stepwise Project Planning.		
UNIT II	PROJECT EVALUATION	9
Strategic Assessment – Technical Assessment – Cost Benefit Analysis –Cash Flow Forecasting – Cost Benefit Evaluation Techniques – Risk Evaluation.		
UNIT III	ACTIVITY PLANNING	9
Objectives – Project Schedule – Sequencing and Scheduling Activities –Network Planning Models – Forward Pass – Backward Pass – Activity Float – Shortening Project Duration – Activity on Arrow Networks – Risk Management – Nature Of Risk – Types Of Risk – Managing Risk – Hazard Identification – Hazard Analysis – Risk Planning And Control.		

UNIT IV MONITORING AND CONTROL 9
 Creating Framework – Collecting The Data – Visualizing Progress – Cost Monitoring – Earned Value – Prioritizing Monitoring – Getting Project Back To Target – Change Control – Managing Contracts – Introduction – Types Of Contract – Stages In Contract Placement – Typical Terms Of A Contract – Contract Management – Acceptance.

UNIT V MANAGING PEOPLE AND ORGANIZING TEAMS 9
 Introduction – Understanding Behavior – Organizational Behaviour:A Background – Selecting The Right Person For The Job – Instruction In The Best Methods – Motivation – The Oldman – Hackman Job Characteristics Model – Working In Groups – Becoming A Team –Decision Making – Leadership – Organizational Structures – Stress –Health And Safety – Case Studies.

TOTAL: 45 PERIODS

TEXT BOOK:

1. Bob Hughes, Mikecotterell, "Software Project Management", Third Edition, Tata McGraw Hill, 2004.

REFERENCES:

1. Ramesh, Gopaldaswamy, "Managing Global Projects", Tata McGraw Hill, 2001.
2. Royce, "Software Project Management", Pearson Education, 1999.
3. Jalote, "Software Project Manangement in Practive", Pearson Education, 2002.

PTCS 2063 GRID COMPUTING L T P C
3 0 0 3

UNIT I CONCEPTS AND ARCHITECTURE 9
 Introductio-Parallel and Distributed Computing-Cluster Computing-Grid Computing- Anatomy and Physiology of Grid-Review of Web Services-OGSA-WSRF.

UNIT II GRID MONITORING 9
 Grid Monitoring Architecture (GMA) - An Overview of Grid Monitoring Systems- Grid ICE – JAMM -MDS-Network Weather Service-R-GMA-Other Monitoring Systems- Ganglia and GridMon

UNIT III GRID SECURITY AND RESOURCE MANAGEMENT 9
 Grid Security-A Brief Security Primer-PKI-X509 Certificates-Grid Security-Grid Scheduling and Resource Management-Scheduling Paradigms- Working principles of Scheduling -A Review of Condor, SGE, PBS and LSF-Grid Scheduling with QoS.

UNIT IV DATA MANAGEMENT AND GRID PORTALS 9
 Data Management-Categories and Origins of Structured Data-Data Management Challenges-Architectural Approaches-Collective Data Management Services-Federation Services-Grid Portals-First-Generation Grid Portals-Second-Generation Grid Portals.

UNIT V GRID MIDDLEWARE 9
 List of globally available Middlewares - Case Studies-Recent version of Globus Toolkit and gLite - Architecture, Components and Features.

TOTAL: 45 PERIODS

TEXT BOOK:

1. Maozhen Li, Mark Baker, The Grid Core Technologies, John Wiley & Sons ,2005.

REFERENCES:

1. Ian Foster & Carl Kesselman, The Grid 2 – Blueprint for a New Computing Infrascture , Morgan Kaufman – 2004
2. Joshy Joseph & Craig Fellenstein, “Grid Computing”, Pearson Education 2004.
3. Fran Berman,Geoffrey Fox, Anthony J.G.Hey, “Grid Computing: Making the Global Infrastructure a reality”, John Wiley and sons, 2003.

PTIT2033**BIO INFORMATICS****L T P C**
3 0 0 3**UNIT I****9**

Introduction to molecular biology – the genetic material – gene structure – protein structure – chemical bonds – molecular biology tools – genomic information content

UNIT II**9**

Data searches – simple alignments – gaps – scoring matrices – dynamic programming – global and local alignments – database searches – multiple sequence alignments
Patterns for substitutions – estimating substitution numbers – evolutionary rates – molecular clocks – evolution in organelles

UNIT III**9**

Phylogenetics – history and advantages – phylogenetic trees – distance matrix methods – maximum likelihood approaches – multiple sequence alignments – Parsimony – ancestral sequences – strategies for faster searches – consensus trees – tree confidence – comparison of phylogenetic methods – molecular phylogenies

UNIT IV**9**

Genomics – prokaryotic genomes: prokaryotic gene structure – GC content - gene density – eukaryotic genomes: gene structure – open reading frames – GC content – gene expression – transposition – repeated elements – gene density

UNIT V**9**

Amino acids – polypeptide composition – secondary structure – tertiary and quaternary structure – algorithms for modeling protein folding – structure prediction – predicting RNA secondary structures
Proteomics – protein classification – experimental techniques – inhibitors and drug design – ligand screening – NMR structures – empirical methods and prediction techniques – post-translational modification prediction

TOTAL: 45 PERIODS**TEXT BOOK:**

1. D. E. Krane and M. L. Raymer, “Fundamental concepts of Bioinformatics”, Pearson Education, 2003.

REFERENCES:

1. Arthur M. Lesk, “Introduction to Bioinformatics”, Second Edition, Oxford University Press, 2005.
2. T. K. Attwood, D. J. Parry-Smith, and S. Phukan, “Introduction to Bioinformatics”, Pearson Education, 1999.
3. Vittal R. Srinivas, “Bioinformatics – A Modern Approach”, Prentice-Hall of India Pvt. Ltd., 2005.